## MOTOROLA

START HERE >


Insert data cable.
You can change your C330 Series phone's covers and keypads (see "Changing Your Phone's Cover" on page 18). Your phone may not appear exactly as the phone image above.
All key locations, sequences and functions remain the same with any of the various covers.

Personal Communications Sector
600 North U.S. Highway 45
Libertyville, Illinois 60048
1-800-331-6456 (United States)
1-888-390-6456 (TTY/TDD United States)
1-800-461-4575 (Canada)
www.motorola. com (United States)
www. motorola. ca (Canada)
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Manual number: 6809451 A61-A
Cover number: 8988485L61-0

## Menu Map

## Main Menu

This is the standard main menu layout. Menu organization and feature names may vary on your phone. Not all features may be available for all users.

## f

Recent Calls


Phonebook
[1] Datebook
$\square$ Messages
Voicemail
Create Message
Inbox
Outbox
Quick Notes
Drafts
Browser Alerts
$\$$ Ring Styles
21 Shortcuts
$\square$ Web Browser
Home
Go To URL
Mark Site
Reload
About Openwave
Advanced
(:0) Calculator
G. Games

Picture Viewer
置突 Settings
(see next page)

## Settings Menu

- Ring Styles
- Other Settings

Personalize

- Main Menu

Keys
Greeting
Wallpaper
Screen Saver
Banner
Initial Setup

- Time and Date

Auto PIN Dial
Auto Redial
Backlight
Zoom
TTY Setup
Scroll
Animation
Language

- Contrast

DTMF

- Master Reset
- Master Clear Network
- Current Network

Set Mode

- Srvc Status
- Service Tone
- Call Drop Tone

Car Settings

- Auto Answer

Auto Handsfree

- Power-Off Delay

Charger Time Headset

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## Safety and General Information

## IMPORTANT INFORMATION ON SAFE AND EFFICIENT OPERATION. READ THIS INFORMATION BEFORE USING YOUR PHONE.

The information provided in this document supersedes the general safety information in user guides published prior to December 1, 2002.

## Exposure To Radio Frequency (RF) Energy

Your phone contains a transmitter and a receiver. When it is ON, it receives and transmits RF energy. When you communicate with your phone, the system handling your call controls the power level at which your phone transmits.
Your Motorola phone is designed to comply with local regulatory requirements in your country concerning exposure of human beings to RF energy.

## Operational Precautions

To assure optimal phone performance and make sure human exposure to RF energy is within the guidelines set forth in the relevant standards, always adhere to the following procedures.

## External Antenna Care

Use only the supplied or Motorola-approved replacement antenna. Unauthorized antennas, modifications, or attachments could damage the phone.
Do NOT hold the external antenna when the phone is IN USE. Holding the external antenna affects call quality and may cause the phone to operate at a higher power level than needed. In addition, use of unauthorized antennas may result in non-compliance with the local regulatory requirements in your country.

## Phone Operation

When placing or receiving a phone call, hold your phone as you would a wireline telephone.

## Body-Worn Operation

To maintain compliance with RF energy exposure guidelines, if you wear a phone on your body when transmitting, always place the phone in a Motorola-supplied or approved clip, holder, holster, case, or body harness for this phone, where available. Use of accessories not approved by Motorola may exceed RF energy exposure guidelines. If you do not use one of the body-worn accessories approved or supplied by Motorola, and are not using the phone held in the normal use position, ensure the phone and its antenna are at least 1 inch ( 2.5 centimeters) from your body when transmitting.

## Data Operation

When using any data feature of the phone, with or without an accessory cable, position the phone and its antenna at least 1 inch ( 2.5 centimeters) from your body.

## Approved Accessories

Use of accessories not approved by Motorola, including but not limited to batteries and antenna, may cause your phone to exceed RF energy exposure guidelines. For a list of approved Motorola accessories, visit our website at www.Motorola.com.

## RF Energy Interference/Compatibility

Note: Nearly every electronic device is susceptible to RF energy interference from external sources if inadequately shielded, designed, or otherwise configured for RF energy compatibility. In some circumstances your phone may cause interference.

## Facilities

Turn off your phone in any facility where posted notices instruct you to do so. These facilities may include hospitals or health care facilities that may be using equipment that is sensitive to external RF energy.

## Aircraft

When instructed to do so, turn off your phone when on board an aircraft. Any use of a phone must be in accordance with applicable regulations per airline crew instructions.

## Medical Devices

## Pacemakers

Pacemaker manufacturers recommend that a minimum separation of 6 inches ( 15 centimeters) be maintained between a handheld wireless phone and a pacemaker.
Persons with pacemakers should:

- ALWAYS keep the phone more than 6 inches ( 15 centimeters) from your pacemaker when the phone is turned ON .
- NOT carry the phone in the breast pocket.
- Use the ear opposite the pacemaker to minimize the potential for interference.
- Turn OFF the phone immediately if you have any reason to suspect that interference is taking place.


## Hearing Aids

Some digital wireless phones may interfere with some hearing aids. In the event of such interference, you may want to consult your hearing aid manufacturer to discuss alternatives.

## Other Medical Devices

If you use any other personal medical device, consult the manufacturer of your device to determine if it is adequately shielded from RF energy. Your physician may be able to assist you in obtaining this information.

## Use While Driving

Check the laws and regulations on the use of phones in the area where you drive. Always obey them.

When using your phone while driving, please:

- Give full attention to driving and to the road.
- Use hands-free operation, if available.
- Pull off the road and park before making or answering a call if driving conditions so require.
Responsible driving best practices may be found in the "Wireless Phone Safety Tips" at the end of this manual and at the Motorola website: www.Motorola.com/callsmart.


## Operational Warnings

## For Vehicles With an Air Bag

Do not place a phone in the area over an air bag or in the air bag deployment area. Air bags inflate with great force. If a phone is placed in the air bag deployment area and the air bag inflates, the phone may be propelled with great force and cause serious injury to occupants of the vehicle.

## Potentially Explosive Atmospheres

Turn off your phone prior to entering any area with a potentially explosive atmosphere, unless it is a phone type especially qualified for use in such areas and certified as "Intrinsically Safe." Do not remove, install, or charge batteries in such areas. Sparks in a potentially explosive atmosphere can cause an explosion or fire resulting in bodily injury or even death.

Note: The areas with potentially explosive atmospheres referred to above include fueling areas such as below decks on boats, fuel or chemical transfer or storage facilities, areas where the air contains chemicals or particles, such as grain, dust, or metal powders. Areas with potentially explosive atmospheres are often but not always posted.

## Blasting Caps and Areas

To avoid possible interference with blasting operations, turn OFF your phone when you are near electrical blasting caps, in a blasting area, or in areas posted "Turn off electronic devices." Obey all signs and instructions.

## Batteries

Batteries can cause property damage and/or bodily injury such as burns if a conductive material such as jewelry, keys, or beaded chains touch exposed terminals. The conductive material may complete an electrical circuit (short circuit) and become quite hot. Exercise care in handling any charged battery, particularly when placing it inside a pocket, purse, or other container with metal objects. Use only Motorola original batteries and chargers.
Your battery or phone may contain symbols, defined as follows:

| Symbol | Definition |
| :---: | :--- |
|  | Important safety information will follow. <br> Your battery or phone should not be disposed of in a <br> fire. |
| Your battery or phone may require recycling in <br> accordance with local laws. Contact your local <br> regulatory authorities for more information. |  |
|  | Your battery or phone should not be thrown in the <br> trash. |

## Seizures/Blackouts

Some people may be susceptible to epileptic seizures or blackouts when exposed to blinking lights, such as when watching television or playing video games. These seizures or blackouts may occur even if a person never had a previous seizure or blackout.

If you have experienced seizures or blackouts, or if you have a family history of such occurrences, please consult with your doctor before playing video games on your phone or enabling a blinking-lights feature on your phone. (The blinking-light feature is not available on all products.)
Parents should monitor their children's use of video game or other features that incorporate blinking lights on the phones. All persons should discontinue use and consult a doctor if any of the following symptoms occur: convulsion, eye or muscle twitching, loss of awareness, involuntary movements, or disorientation.
To limit the likelihood of such symptoms, please take the following safety precautions:

- Do not play or use a blinking-lights feature if you are tired or need sleep.
- Take a minimum of a 15 -minute break hourly.
- Play in a room in which all lights are on.
- Play at the farthest distance possible from the screen.


## Repetitive Motion Injuries

When you play games on your phone, you may experience occasional discomfort in your hands, arms, shoulders, neck, or other parts of your body. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, or other musculoskeletal disorders:

- Take a minimum 15 -minute break every hour of game playing.
- If your hands, wrists, or arms become tired or sore while playing, stop and rest for several hours before playing again.
- If you continue to have sore hands, wrists, or arms during or after play, stop playing and see a doctor.


## Getting Started

## What's in the Box?

Your wireless phone typically comes with a battery and a charger. Optional accessories can customize your phone for maximum performance and portability.

To purchase Motorola Original ${ }^{\text {TM }}$ accessories, call the Motorola Customer Call Center at 1-800-331-6456 in the United States or 1-800-461-4575 in Canada.

## About this Guide

## Optional Features

This label identifies an optional network or subscription-dependent feature that may not be offered by all service providers in all geographical areas. Contact your service provider for more information.

## Optional Accessories

This label identifies a feature that requires an optional Motorola Original ${ }^{\text {TM }}$ accessory.

## Installing the Battery

Install and charge the battery before you use your phone.

## Charging the Battery

Before you can use your phone, fully charge the battery as follows. Some batteries perform best after several full charge/discharge cycles.

## To Charge the Battery

1 Plug the charger into the left jack on the bottom of your phone.


2 Plug the other end of the charger into the appropriate electrical outlet.
3 When your phone indicates Charge Complete, remove the charger.

When you charge the battery, the battery level indicator in the upper right corner of the display shows how much of the charging process is complete. See "Battery Level Indicator" on page 23.

## Battery Use

Caution: To prevent injuries or burns, do not allow metal objects to contact or short-circuit the battery terminals.
To maximize battery performance:

- Always use Motorola Original ${ }^{\text {TM }}$ battery chargers. The phone warranty does not cover damage caused from using non-Motorola battery chargers.
- New batteries or batteries that have been stored for a long time may require a longer initial charge time.
- Keep the battery at or near room temperature when charging.
- Do not expose batteries to temperatures below $-10^{\circ} \mathrm{C}$ ( $14^{\circ} \mathrm{F}$ ) or above $45^{\circ} \mathrm{C}\left(113^{\circ} \mathrm{F}\right)$. Always take your phone with you when you leave your vehicle.
- When you do not intend to use a battery for a while, store it uncharged in a cool, dark, dry place, such as a refrigerator.
- Over time, batteries gradually wear down and require longer charging times. This is normal. If you charge your battery regularly and notice a decrease in talk time or an increase in charging time, then it is probably time to buy a new battery.

$\epsilon$
The rechargeable batteries that power this product must be disposed of properly and may need to be recycled. Refer to your battery's label for battery type. Contact your local recycling center for proper disposal methods. Never dispose of batteries in a fire because they may explode.

## Changing Your Phone's Cover

Note: Since you can change your C330 Series phone's covers and keypads, it may not appear exactly as the phone pictured. All key locations, sequences, and functions remain the same with any of the covers.

## Removing a Cover and Keypad

## Do This

1 Press down on the cover release button at the top of your phone.


Note: If the cover has a removable side band, remove it at this point.
3 Pull the side tabs
away from the phone, then

4 Lift up on the bottom of the phone to pull it out of the front cover.

Note: Always use Motorola Original ${ }^{\text {TM }}$ covers. The phone warranty does not cover damage caused from using non-Motorola accessories.

## Installing a Cover and Keypad

Always use the keypad and side band (if applicable) that matches the new cover.

## Do This

Note: If your phone has an end cap, install it before attaching the front cover.

1 Place the keypad in the new front cover and slide the top of the phone into the top of the new front cover.


2 Press the bottom of the phone into the front cover until the side tabs snap into place.

Note: If the cover has a removable side band, attach it at this point.
3 Insert the bottom of the back cover.

4 Press the top of the back cover down until it hooks over the cover release button.


## Turning Your Phone On

## To Turn Your Phone On

1 Press and hold 团 (the End/Power key)


2 If necessary, enter your four-digit unlock code and press $0 \mathrm{~K}(\nabla)$ to unlock your phone

Note: The unlock code is originally set to 1234.
(For more information, see "Locking and Unlocking Your Phone" on page 36.)

## Adjusting the Volume

Press right and left on the to:

- increase or decrease earpiece volume during a call
- increase or decrease the ringer volume setting when the idle display is visible

Tip: At the lowest volume setting, press down to activate silent alert. Press up to reset ring alert.

- Turn off an incoming call alert


## Making a Call

Do not block the antenna while you are on a call.

Press To

1 keypad keys

## To

dial the phone number
Tip: If you make a mistake, press DELETE ( $\cdot \cdot$ ) to delete the last digit. Holding DELETE $(\cdot \cdot)$ clears all digits.

| $\mathbf{2}$ | $\boxed{0}$ | make the call |
| :--- | :--- | :--- |
| $\mathbf{3}$ | 园 | end the call and "hang up" the <br> phone when you are finished |

## Answering a Call

When you receive a call, your phone rings and/or vibrates and displays an incoming call message.

| Press | To |
| :---: | :---: |
| 1 目 or <br> ANSWER | answer the call |
| 2 ® | end the call and "hang up" the phone when you are finished |

Note: If the phone is locked, unlock it to answer the call.

## Viewing Your Phone Number

Press © © to view your number from idle. While you are on a call, press ${ }^{\circ}>\mathrm{My} \mathrm{Tel}$. Numbers.

## Learning to Use Your Phone

See page 1 for a basic phone diagram.

## Using the Display

The idle display (shown below) is the standard display when you are not on a call or using the menu.


The $\equiv$ (menu) indicator at the bottom center of the display indicates you can press the menu key (©) to go to the main menu to see more features.

Labels at the bottom corners of the display show the current soft key functions. Press the left soft key ( $\cdot$ ) or right soft key $(\square)$ to perform the function indicated by the left or right soft key label.

At the top of the display are a number of status indicators:
i)

© Signal Strength Indicator Vertical bars show the strength of the network connection. You cannot make or receive calls when the $:^{\prime \prime}$ (no signal) indicator is displayed.
(2) Digital Signal Indicator Shows when you are receiving a digital signal.
© In Use Indicator Shows that a call is in progress.
(4) Roam Indicator Shows that your phone is seeking or using another network system outside your home network.
© Message Waiting Indicator Displays when you receive a text message.
© Voice Message Waiting Indicator Appears when you receive a voicemail message.
© ALI Indicator Shows the status of the automatic location information feature:

$$
\text { क: = ALI on } \quad \oplus=\mathrm{ALI} \text { off }
$$

(7) Battery Level Indicator Vertical bars show the battery charge level. Recharge the battery when you see Low Battery and hear the low battery alert.

8 Active Line Indicator Shows the current active phone line.
(1) Ring Style Indicator Shows the ring style setting.

$$
\begin{array}{ll}
\Delta \hat{y}=\text { loud } & \Delta \geqslant=\text { soft } \\
\text { sds }=\text { vibrate } & \xi \Delta=\text { vibrate and ring } \\
\Delta_{z}^{z}=\text { silent } &
\end{array}
$$

## Using the 4-Way Navigation Key

Use the 4-way navigation key like a joystick to navigate the menu system, change feature settings, and play games.


Tip: Down and up are the primary movements within menus. Move left and right to change feature settings, navigate the datebook, and edit text.

## Using Menus

From the idle display, press © $€$ to display the main menu.


## Select a Menu Feature

From the idle display, select a menu feature as follows:

Find the Feature<br>(ㅇ) > Messages<br>$>$ Create Message

This example shows that from the idle display, you must press © ${ }^{(5)}$, scroll to and select Messages from the main menu, then scroll to and select Create Message. Use to
scroll, and use the left/right soft keys to select the functions listed in the bottom left and right corners of the display.

## Select a Feature Option

Some features require you to select an item from a list:


- Press to scroll up or down to highlight an item.
- In a numbered list, press a number key to highlight the item.
- In an alphabetized list, press a key repeatedly to cycle through the letters on the key and highlight the closest matching list item.
- When an item has a list of possible values, press to the left or right to scroll and select a value.
- When an item has a list of possible numeric values, press a number key to set the value.


## Entering Text

Some features require you to enter information:


Press CANCEL ( $\cdot$ ) to exit without making changes. DONE ( $\cdot \cdot)$ displays when you enter or edit information.

Press
CHANGE ( $\bullet$ )
to edit the
information.

The message center lets you compose and send text messages. A flashing cursor shows where text will appear:


When you enter text using the standard tap method (see page 30), the flashing cursor changes to a block cursor, and the soft key functions change:


## Choosing a Text Mode

Multiple text entry modes make it easy for you to enter names, numbers, and messages.
Press © ${ }^{\text {© }}$ from any text entry screen to select a text mode:
iTAP Let the phone predict each word as you (ite) enter it (see page 31).
Tap Method Enter letters, numbers, and symbols by ( $\boldsymbol{T}$ ) pressing a key one or more times (see page 30 ).
Numeric Enter numbers only.
(12)

Symbol
(畺)
Enter symbols only (see page 35 ).

Note: The text mode you select remains active until you select another mode.

## Using Tap Method

This is the standard mode for entering text on your phone. Press ${ }^{\text {© }}$ from a text entry screen and select Tap Method.

| Press | To |  |
| :--- | :--- | :--- |
| $\mathbf{1}$ | A number key 1 <br> or more times | select a letter, number, or <br> symbol shown in the <br> "Character Chart" on page 31 |
| $\mathbf{2}$ | Number keys | enter the remaining <br> characters |
| $\mathbf{3}$ | OK ( $(\square)$ | store the text |

## Tap Method Text Entry Rules

- Press a number key repeatedly to cycle through its characters. See "Character Chart" on page 31.
- If you do not press a key for 2 seconds, the character in the block cursor is accepted, and the cursor moves to the next position.
- Press left or right to move the flashing cursor to the left or right in a text message.
- The first character of every sentence is capitalized. Press down to force the character to lowercase while it is highlighted by the block cursor.
- Your phone may support multiple languages. The current language setting determines whether a new message begins on the left or right side of the display.
You can switch languages within a message. Press © to select the text mode and language you want to use.
- If you enter or edit information and do not want to save your changes, press ${ }^{0}$ to exit without saving.
- Press and hold a number key to cycle between tap method and numeric text entry mode.


## Character Chart

Use this chart as a guide for entering characters with the tap method.

| (1.) |  |
| :---: | :---: |
| (2.0.0 | a b c 2 ä å á à â ã $\alpha$ 人 $\beta$ ç |
| (30.0) | d e f $3 \delta$ ë é è êe $\varepsilon \phi$ |
| $4 \mathrm{4mO}$ | g h i 4 ï í î $\gamma$ ¢ ı |
| (50m) | k l 5 к $\lambda$ |
| \% 6.0 | m n o 6 ñ ö ø ó ò ô õ $\mu$ v $\omega$ |
| (7me | p q r s $7 \pi$ B $\sigma$ |
| 8 \%m | t u v $8 \theta$ ü ú ù û $\tau$ |
| (smm | wx y z $9 \xi \psi$ |
| (0) | + - 0 x * / \ [ ] = > < \# § |

Note: This chart may not reflect the exact character set available on your phone.

## Using iTAP ${ }^{\text {TM }}$ Software Text Entry Method

iTAP ${ }^{\text {TM }}$ software is a predictive text entry method that lets you enter a word using one keypress per letter.
Press © from any text entry screen and select iTAP.

Note: You can switch languages within a message in iTAP text mode. Press © to select the language.

## Entering Words

| Do This | T0 |
| :---: | :---: |
| 1 Press a number key one time | enter the first letter of the word <br> The letters associated with the key are shown at the bottom of the display. |
| 2 Press number keys (one per letter) | enter the rest of the word Alternative words and letter combinations are shown at the bottom of the display. The word choices are updated with each keypress. |
| 3 Press - | highlight the word you want |
| $4 \begin{array}{ll} 4 & \text { Press } \\ & \text { SELECT ( }) \end{array}$ | enter the word at the flashing cursor <br> A space is automatically inserted after the word. |

 The display shows:


Press DELETE $(\bullet) \quad$ Press SELECT $(\square)$ to
to clear the last letter. insert the highlighted word.

## Entering Novel Words

If the word you want is not displayed by the iTAP software:

| Do This | To |
| :---: | :---: |
| 1 Press DELETE (•) one or more times | delete letters until you see a letter combination that matches the start of the word |
| 2 Press - left or right | highlight the letter or letter combination |
| 3 Press SELECT ( $\bullet$ ), then press to the left | shift the cursor to the left and "lock" the selected word portion |
| 4 Continue to enter letters and highlight letter combinations | spell the word |

## Entering Punctuation

| Press | To |
| :--- | :--- |
| $0+$ or | enter punctuation or other |
|  | characters (see "Character |
|  | Chart" on page 31). |

## Using Capitalization

The first word of a sentence is automatically capitalized, with the words that follow in lowercase.

| Press | To |
| :--- | :--- |
| change the words to initial |  |
| character capitalized, all |  |
| uppercase characters, or all |  |
| lowercase characters |  |

## Entering Numbers

| Do This | To |  |
| :--- | :--- | :--- |
| $\mathbf{1}$ | Enter the first <br> digit and then <br> highlight it | put the iTAP software in <br> number entry mode |
| $\mathbf{2}$ | Press number <br> keys | add digits to the number |
| $\mathbf{3}$ | Press | enter the number |
|  | SELECT $(\bullet)$ |  |

## Deleting Letters and Words

Place the cursor to the right of the text you want to delete, and then:

| Do This | To |
| :--- | :--- |
| Press DELETE $(\square)$ | delete one letter at a time |
| Hold DELETE $(\square)$ | delete the entire message |

## Using Symbol Mode

To enter symbol characters in a message, press © from any text entry screen and select Symbol.

| Do This | To |
| :---: | :---: |
| 1 Press a number key one time | display its symbol options at the bottom of the display <br> See "Symbol Chart" on page 36. |
| 2 Press <br> or <br> Press the number key repeatedly | highlight the symbol you want |
| $\begin{array}{ll} \hline 3 & \text { Press } \\ & \text { SELECT ( } \bullet) \\ \hline \end{array}$ | enter the symbol |

## Symbol Chart

Use this chart as a guide for entering characters in symbol mode.

| (1.) | space.? ! , @ \& ~ : " - ()' i i \% £ \$ \# a € |
| :---: | :---: |
| (2,m) | @ _ 1 |
| (300) | /:; |
| (400) | " \& ' |
| 5000) | () [] $\}$ \} |
| 6 6.m | ¿ i ~ |
| (700) | <> $=$ |
| 8 \%m | \$£¥ $\mathfrak{a}$ € |
| (\%mm) | \# \% * |
| (0+ | $+-x^{*} /=><\# §$ |

## Locking and Unlocking Your Phone

You can lock your phone manually or set the phone to lock automatically whenever you turn it off.

A locked phone still rings or vibrates for incoming calls or messages, but you must unlock it to answer. To use a locked phone, enter the unlock code.

You can make emergency calls on your phone even when it is locked. For more information, see page 46.

## Lock Your Phone Manually

Find the Feature
() $>$ Settings $>$ Security
$>$ Phone Lock
$>$ Lock Now

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | keypad keys | enter your unlock code |
| 2 | OK $(\square)$ | lock the phone |

## Unlock Your Phone

Tip: Your phone's unlock code is set to 1234 at the factory. Many service providers reset the unlock code to the last four digits of your phone number.

At the Enter Unlock Code prompt:

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | keypad keys | enter your unlock code |
| 2 | OK $(\square)$ | unlock your phone |

## Set Your Phone to Lock Automatically

You can set your phone to lock every time you turn it off.
Find the Feature
( $)>$ Settings $>$ Security
$>$ Phone Lock
$>$ Automatic Lock > On

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | keypad keys | enter your unlock code |
| 2 | OK $(\square)$ | activate automatic lock |

## Changing a Code or Password

Your phone's four-digit unlock code is set to 1234, and the six-digit security code is set to 000000 at the factory. Your service provider may reset these numbers before you receive your phone.

If your service provider has not reset these numbers, we recommend that you change them to prevent others from accessing your personal information. The unlock code i contain six digits.

To change a code or password:

Find the Feature $\quad$ © $>$ Settings $>$ Security<br>$>$ New Passwords

## If You Forget a Code or Password

If you forget your security code, contact your service provider.

If you forget your unlock code, try entering 1234 or the last four digits of your phone number. If that does not work, at the Enter Unlock Code prompt:

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | © | display the unlock code <br> bypass screen |
| $\mathbf{2}$ | keypad keys | enter your security code |
| $\mathbf{3}$ | $\mathbf{0 K}(\nabla \cdot)$ | submit your security code |

## Locking and Unlocking the Keypad

You can lock the keypad to prevent accidental keypresses (for example, when carrying your phone in a purse or pocket).

## Press To

© * lock or unlock your keypad

Note: Incoming calls and messages unlock the keypad.

# Setting Up Your Phone 

## Storing Your Name and Phone Number

To store or edit the name and phone number information on your phone:

Find the Feature
(ㄹ) $>$ Settings
$>$ Phone Status
$>$ My Tel. Numbers

## Setting the Time and Date

To use the datebook, you must set the time and date.
Find the Feature
(ㅇ) $>$ Settings
$>$ Other Settings
$>$ Initial Setup
$>$ Time and Date

## Setting a Ring Style

Your phone rings or vibrates to notify you of an incoming call or other event. This ring or vibration is called an alert.

You can select one of five different ring styles:

| $\Delta \bar{y}=$ loud | $\Delta \%=s o f t$ |
| :--- | :--- |
| $\xi \Delta \xi=$ vibrate | $\xi \Delta=$ vibrate and ring |
| $\Delta_{z}^{z}=$ silent |  |

The ring style indicator in the display shows the current ring style (see page 24).
To set a ring style:
Find the Feature
© $>$ Ring Styles $>$ Style

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | -. | scroll to the ring style |
| 2 | SELECT $(\curvearrowleft)$ | select the ring style |

Each ring style contains settings for specific event alerts, ringer ID, and ringer and keypad volume.
To change these settings:

Find the Feature<br>© $>$ Ring Styles<br>> Style Detail

## Setting Answer Options

You can use different methods to answer an incoming call.

Find the Feature<br>(ㅇ) > Settings<br>$>$ In-Call Setup<br>> Answer Options

The Answer Options menu includes:
Multi-Key
answer by pressing any key

## Setting a Wallpaper Image

You can set a picture or an animation as a wallpaper (background) image in your phone's idle display.

Note: When you set an animation as a wallpaper image, only the first frame of the animation is displayed.

## Find the Feature

(ㄷ) $>$ Settings
$>$ Other Settings
$>$ Personalize
> Wallpaper

| Setting | Description |
| :--- | :--- |
| Picture | select the picture or animation for the <br> background image in your idle display |
| Layout | select Center or Tile |

## Setting a Screen Saver Image

You can set a picture or an animation as a screen saver image. The image displays when the phone detects no activity for a specified time.

The screen saver image fills the display. An animation repeats for one minute, then the first frame of the animation displays.

Find the Feature
(ㅋ) $>$ Settings
$>$ Other Settings
$>$ Personalize
$>$ Screen Saver

| Setting | Description |
| :--- | :--- |
| Picture | select the picture that appears when <br> your phone is idle |
| Delay | select how long your phone must be <br> idle before the screen saver picture <br> appears |

## Zooming In and Out

Press and release $(\xi)$, then press and hold $(\underset{)}{ }$ to zoom in and out on the display. Zoom in to increase text size, zoom out to display more information.

You can also zoom in and out from the menu:
Find the Feature
(ㄷ) $>$ Settings
$>$ Other Settings
$>$ Initial Setup $>$ Zoom

## Setting Display Contrast

Find the Feature
(ㄷ) $>$ Settings
$>$ Other Settings
$>$ Initial Setup
$>$ Contrast

## Adjusting the Backlight

You can set the amount of time that the display backlight remains on, or turn off the backlight to conserve battery power.

Find the Feature<br>(키 $>$ Settings<br>$>$ Other Settings<br>$>$ Initial Setup<br>$>$ Backlight

## Calling Features

For basic instructions on how to make and answer calls, see page 22.

## Changing the Active Line

Change the active phone line to make and receive calls from your other phone number.

Find the Feature
(弓) $>$ Settings
$>$ Phone Status
$>$ Active Line

The active line indicator in the display shows the current active phone line (see page 24).

## Redialing a Number

If you hear an ordinary busy signal:

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | $\boxed{0}$ | hang up |
| 2 | $\boxed{0}$ | redial the busy number |

## Using Automatic Redial

If the network is busy, you hear a fast busy signal, and your phone displays Call Failed.

With automatic redial, your phone automatically redials the number for four minutes. When the call goes through, your phone rings or vibrates one time, displays Redial Successful, and then connects the call.

You must turn on automatic redial to use the feature. To turn automatic redial on or off:

Find the Feature<br>(ㅋ) > Settings<br>$>$ Other Settings<br>$>$ Initial Setup<br>> Auto Redial

When automatic redial is turned off, you can manually activate the feature to redial a phone number. When you hear a fast busy signal and see Call Failed:

## Press To

E or RETRY ( $\bullet$ ) activate automatic redial

## Using Caller ID

Calling line identification (caller ID) displays the phone number for incoming calls.

The phone displays the caller's name when the name is stored in your phonebook, or Incoming Call when caller ID information is not available.

## Canceling an Incoming Call

While the phone is ringing or vibrating:

| Press | To |
| :--- | :--- |
| 苞 or IGNORE $(\square \cdot)$ | cancel the incoming call |

Depending on your phone settings and/or service subscription, the call may be forwarded to another number, or the caller may hear a busy signal.

## Turning Off a Call Alert

You can turn off your phone's incoming call alert before answering the call.

| Press | To |
| :--- | :--- |
| -. up or down | turn off the alert |

## Calling an Emergency Number

Your service provider programs one or more emergency phone numbers, such as 911, that you can call under any circumstances, even when your phone is locked.

Note: Emergency numbers vary by country. Your phone's preprogrammed emergency number(s) may not work in all locations, and sometimes an emergency call cannot be placed due to network, environmental, or interference issues.

| Press |  | To |
| :--- | :--- | :--- |
| 1 | keypad keys | dial the emergency number |
| 2 | 0 | call the emergency number |

## Viewing Recent Calls

Your phone keeps a list of the calls you recently received and dialed, even if the calls did not connect. The lists are
sorted from newest to oldest, and contain up to 10 entries. The oldest entries are deleted as new ones are added.

Shortcut: From the idle display, press $⿴ 囗$ to display the dialed calls list.

Find the Feature
(ㅋㅇ $>$ Recent Calls

| Press | To |  |
| :--- | :--- | :--- |
| $\mathbf{1}$ | -. | scroll to Received Calls or <br> Dialed Calls |
| $\mathbf{2}$ | SELECT $(\square)$ | select the list |
| $\mathbf{3}$ | $-\cdot-$ | scroll to an entry |

Note: $\downarrow$ means the call connected.
4 call the entry's number
Tip: Press and hold 0 for 2 seconds to send the number as DTMF tones during a call.
or
VIEW ( $\bullet$ )
or
©
view entry details
open the Last Calls menu to display other options as described in the following list

## The Last Calls menu can include the following options:

| Option | Description |
| :--- | :--- |
| Store | Create a phonebook entry with <br> the number in the No. field. |
| Delete | Delete the entry. |
| Delete All | Delete all entries in the list. |
| Send Message | Open a new text message with the <br> number in the To field. |
| Add Digits | Add digits after the number. |
| Attach Number | Attach a number from the <br> phonebook or recent call lists, <br> after the highlighted number. |
| Send Tones | Send the number to the network <br> as DTMF tones. <br> This option is only available during <br> a call. |

## Returning an Unanswered Call

Your phone keeps a record of your unanswered calls, and displays:

- the (missed call) indicator
- X Missed Calls Y Unknown, where $\mathbf{X}$ is the total number of missed calls and $Y$ is the number of missed calls with no caller ID information

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | VIEW $(\square)$ | see the received calls list |
| $\mathbf{2}$ | $\ddots \cdot-$ | select a call to return |
| $\mathbf{3}$ | $\square$ | make the call |

## Using the Notepad

Your phone stores the most recent number entered on the keypad in a temporary notepad. This can be a phone number that you called, or a number that you entered but did not call. To retrieve the number stored in the notepad:

Find the Feature
() > Recent Calls
$>$ Notepad

## Press <br> or

To
call the number
©
open the Dialing Menu to attach a number or insert a special character

## or

STORE ( $\bullet$ )
create a phonebook entry with the number in the №. field

## Attaching a Number

While dialing (with digits visible in the display):

| Press | To |
| :--- | :--- |
| $>$ Attach Number | attach a number from the <br> phonebook or recent call lists |

## Calling With Speed Dial

Each entry you store in your phonebook is assigned a unique speed dial number. To speed dial a phonebook entry:

| Press | To |  |
| :--- | :--- | :--- |
| $\mathbf{1}$ keypad keys | enter the speed dial number <br> for the entry you want to call |  |
| $\mathbf{2} \quad 巴$ | submit the number <br>  | Note: Some <br> networks let you <br> skip this step for <br> speed dial <br> numbers 1 through 99. |
| $\mathbf{3}$ | $\boxed{0}$ | call the entry |

## Calling With One-Touch Dial

To call phonebook entries 1 through 9, just press and hold the one-digit speed dial number for 1 second.
We recommend that you reserve phonebook entry 1 (speed dial number 1) for storing and dialing your
voicemail number. Your service provider may have already done this for you.

## Using Voicemail

You can listen to your voicemail messages by calling your network voicemail phone number. Voicemail messages are stored on the network-not on your phone.

## Storing Your Voicemail Number

Storing your voicemail number on your phone makes it easy for you to listen to new voicemail messages. Usually, your service provider has already done this for you.

Find the Feature

(3) $>$ Messages
(다 $>$ VoiceMail Setup

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | keypad keys | enter your voicemail number |
| $\mathbf{2}$ | OK $(\nabla)$ | store the number |

Note: You cannot store Pause, Wait, or n characters in this number. If you want to store your voicemail number with these characters, create a phonebook entry for it. Then, you can use the entry to call your voicemail. For more about these characters, see page 70.

## Receiving a Voicemail Message

When you receive a voicemail message, your phone displays the (voice message waiting) indicator and a New VoiceMail notification.

| Press | To |
| :--- | :--- |
| CALL $(\bullet)$ | listen to the message(s) |

## Listening to a Voicemail Message

Find the Feature<br>(ㅇ) $>$ Messages $>$ VoiceMail

The phone calls your voicemail number. If no voicemail number is stored, your phone prompts you to store one.

Shortcut: If your voicemail number is also stored as phonebook entry number 1, you can press and hold 1.0 to listen to your voicemail message(s).

## Turning Off the Voice Message Waiting

 IndicatorTo clear the (voice message waiting) indicator:
Find the Feature
() $>$ Messages
() > Clear Count

## Muting the Phone

To mute your phone during a call, press MUTE $(\square)$ (if available) or © $>$ Mute.

## Using Call Waiting



## Messages

## Setting Up the Text Message Inbox

You can send and receive text messages, pictures, and ring tones with your wireless phone. Text messages that you receive can contain ring tones that you can store on your phone.

Your message inbox must be set up before you can send and receive messages.

Note: Your service provider may have already set up the message inbox for you.

Find the Feature<br>(3) $>$ Messages<br>(ㅇ) > Inbox Setup

| Setting | Description |
| :--- | :--- |
| Cleanup | number of days you want to <br> keep messages in the <br> inbox, or number of <br> messages you want to keep |

## Sending Messages, Pictures, and Sounds

Note: Your message inbox must be set up before you can send and receive messages (see page 54).

You can send text messages and pictures or sounds to one or more recipients. You can manually enter each recipient's phone number or email address, or select numbers/addresses from the phonebook or recent calls lists.


When you manually enter multiple numbers/addresses, you must insert a space between each entry. Press the right to insert a space.

Shortcut: Enter a phone number in the idle display, then press (;) > Send Message to create a text message addressed to the number entered.

Find the Feature
(5) $>$ Messages
(ㅇ) $>$ Create Message

## Press <br> To

1 keypad keys
enter the text message (see page 28)

To insert a picture, animation, or sound file in the message, press:

> © $>$ $>$ Insert $>$ object type
> $>$ object
> $\quad$ (see page 56 )

2 OK ( $ص$ ) | store the message contents |
| :--- |
| and open the address editor |



## Inserting Picture or Sound Files

## Notes:

- The recipient's phone may be unable to display the pictures or play the sounds in your message.
- You cannot send pictures or sounds to an email address.

Enter your message as usual. When you want to insert a picture or sound:

|  | Press | To |
| :---: | :---: | :---: |
| 1 | (3) | open the Message Menu |
| 2 | - | scroll to Insert |
| 3 | SELECT ( $\checkmark$ ) | display a list of items you can insert |
| 4 | - - $^{\text {a }}$ | scroll to Picture, Animation, or Sound |
| 5 | SELECT ( $\checkmark$ ) | select the file type |
| 6 | - | highlight the file you want |
| 7 |  | preview the file |
| 8 | INSERT ( $\cdot$ ) | insert the file |

Inserted pictures and animations appear in the message, while ring tones are represented by a $\boldsymbol{\sim}_{ \pm}$(sound file) indicator.

Note: You cannot send or forward some downloaded objects (such as those you pay for). These objects do not appear in the selection lists for attachments.

## Viewing or Deleting an Inserted File

To view or delete an image or sound file in a message you are typing:

|  | Press | To |
| :--- | :--- | :--- |
| 1 | -. | place the cursor to the right of <br> the file type indicator |



## Sending a Quick Note Text Message

Quick notes are pre-written text messages that you can insert into a message and send quickly (for example, Call me at ...). You can also create new quick notes.

| Find the Feature | $\begin{aligned} \text { © } & >\text { Messages } \\ & >\text { Quick Notes } \end{aligned}$ |
| :---: | :---: |
| Press | To |
| 1 - | scroll to the quick note |
| $2 \text { READ }(\square)$ <br> or | read the quick note |
| (\%) | open the Quick Note Menu to perform other procedures as described in the following list |

The Quick Note Menu can include the following options:

| Option | Description |
| :--- | :--- |
| New | Create a new quick note. |
| Edit | Edit the quick note. |


| Option | Description |
| :--- | :--- |
| Delete | Delete the quick note. |
| Send | Open a new message with the quick note <br> in the Msg field. |

## Viewing the Status of Sent Text Messages

Text messages that you send are stored in the outbox.

Find the Feature

(ㅇ) > Messages $>$ Outbox
Messages in the outbox are sorted from newest to oldest. The following indicators show message status:
$\gg=$ sending in progress $\quad \square=$ delivered
$\mathbf{X}=$ sending failed

## Receiving Messages, Pictures, and Sounds

Note: Your message inbox must be set up before you can send and receive messages. See page 54.
When you receive a new message, your phone displays the (message waiting) indicator and New Message, and gives an alert.

| Press | To |
| :--- | :--- |
| 1 | READ $(\square)$ | | open the message (or your |
| :--- |
| text message inbox if there |
| are multiple messages) |

If reminders are turned on, your phone sends a reminder at regular intervals until you close the new message notification, read the message, or turn off your phone.
When your phone displays Memory is Full!, you must delete some existing messages from your inbox, outbox, or drafts folder to receive new messages.

## Storing Picture or Sound Files

Text messages that you receive can contain pictures, animations, and ring tones. Pictures and animations are displayed as you read the message. A ring tone begins playing when you scroll to or select the $\boldsymbol{N}_{\perp}$ (sound file) indicator.

You can store these embedded object files on your phone, and use them as screen saver images, wallpaper images, and event alerts. While reading the message:

| Press | To |
| :---: | :---: |
| 1 - up or down | highlight the file in the message |
| 2 (3) | open the Text Msg Menu |
| 3 - | scroll to Store |
| 4 SELECT ( $\bullet$ ) | display a list of items you can store |
| 5 - | scroll to File Attachment |
| 6 SELECT ( $\bullet$ ) | display the file name |
| 7 STORE ( $\bullet$ ) | view storage options |


|  | Press | To |
| :--- | :--- | :--- |
| 8 | Scroll to Store Only, <br> Set as Screen Saver, <br> Set as Wallpaper, or <br> Set as Ring Tone |  |
| 9 | SELECT $(\square)$ | store the file and, optionally, <br> set it as your screen saver, <br> wallpaper image, or ring tone <br> If you select Set As Ring |
|  |  | Tone, your phone displays <br> Set As Which? <br> Select the event for the ring <br> tone, and enter a name for <br> the tone. |

Note: When you set an animation as a wallpaper image, only the first frame of the animation displays.

For more information about using pictures and animations, see page 119. For more information about using ring tones, see page 76.

## Reading, Locking, or Deleting a Text Message

Messages in the text message inbox are sorted from newest to oldest.

Find the Feature
() $>$ Messages $>$ Inbox

| Press | To |
| :---: | :---: |
| 1 - | scroll to the message ( $\square$ = unread, $\Theta=$ read, $\boldsymbol{\theta}=$ read and locked) |
|  | The following indicators show message status: unread unread (with attachment) read <br> 居 read (with attachment) <br> $\theta$ read and locked <br> 包 read and locked (with attachment) |
| 2 READ ( $\bullet$ ) | open the message |
| 3 BACK ( $\cdot \cdot)$ or | close the message |
| $\operatorname{REPLY}(\bullet)$ | open a new message, with the sender's Reply To number or email address in the To field. |
| or |  |
| (\%) | open the Inbox Menu to perform other procedures as described in the following list |

The Inbox Menu can include the following options:

| Option | Description |
| :--- | :--- |
| Delete | Delete the message. |
| Call Back | Call the number in the message <br> header or embedded in the <br> message. |
| Reply | Open a new text message, with <br> the sender's Reply To number or <br> email address in the To field. |
| Forward | Open a copy of the text <br> message, with an empty To field. |
| Chat | Open a chat session with the <br> message sender |
| Lock | Lock the message so that <br> cleanup does not delete it. |
| Store | Display a list of items that can <br> be stored, including the sender's <br> number or email address, and a <br> selected image or sound file. <br> See page 60. |
| Delete All | Delete all inbox messages. |
| Cleanup | Delete all unlocked messages, <br> or all unlocked and read <br> messages. |
| New Message | Open a new text message. |
| Setup | Open the text message inbox <br> setup menu. |

## Reading Browser Alerts

Your network's Web server can send you browser alerts that you can read in your micro-browser.

When you receive a browser alert message, your phone displays the $\square$ (message waiting) indicator and a New Browser Message notification, and sounds an alert.

| Press | To |
| :--- | :--- |
| GO TO $(\Xi)$ | launch the micro-browser and <br> view the message |

or
EXIT ( $\quad \cdot$ )
close the new message notification

To view your browser alert messages at any time:

Find the Feature $\quad$| $\quad$ | $>$ Messages |
| ---: | :--- |
|  | $>$ Browser Alerts |

|  | Press | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | -. | scroll to a message |
| $\mathbf{2}$ | SELECT $()$ | open the message |

## Reading Information Service Messages

Information service messages are broadcast messages that you can receive, such as stock updates or news headlines.


Your information services message inbox must be set up before you can receive information services messages. The number of messages the inbox can hold depends on the length of the messages, and the number of other messages and drafts stored on your phone.


## Setting Up the Information Services Message Inbox

You must set up your information services message inbox before you can receive information services messages.

Note: Your service provider may have already set up the information services inbox for you.

## Find the Feature <br> (3) $>$ Messages <br> (5) $>$ Info Srvc Setup

To set up the information services inbox, you must configure the following settings. Contact your service provider to obtain the following information, if necessary. Actual field names and values may vary depending on the technologies available to your service provider. Some settings may not be available for all phone models.

| Setting | Description |
| :--- | :--- |
| Service | select Yes or No to turn <br> broadcasts on or off |
| Active Channels | set the subscription <br> channels |
| Quick View | enter or edit the quick view <br> channel number |


|  | Setting | Description |
| :---: | :---: | :---: |
|  | Save Q. View | select whether to save single-line quick view messages in the inbox |
|  | Language | select the language(s) in which you want to accept broadcasts |
|  | Cleanup | select the number of days to keep messages in the inbox, or the number of messages to keep |

## Receiving an Information Services Message

Note: Your information services message inbox must be set up before you can receive information services messages. See page 65.

## Receiving Long Messages

If the new message is a long information services message, your phone displays the $\square$ (message waiting indicator) and New Message, and gives an alert. To view the new message, see page 59. To read, lock, or delete an existing message, see page 61.

## Receiving Quick View Messages

If the new message is a short quick view message, it appears directly in your display.

## Do This

To
Read the message read and delete the quick and press [] view message

If the message is more than two lines, you can press SAVE ( $\cdot \cdot$ ) to save it in your information services inbox. To automatically save quick view messages, or change the channels that send messages, change your information services setup on page 65.

## Setting Up Your Phonebook

You can store a list of names and phone numbers or email addresses in your phone's electronic phonebook.

## To see the names in your phonebook, press

(ㅋ) > Phonebook from the idle display. Scroll to a name and press VIEW $(\stackrel{\rightharpoonup}{)}$ to view details of the phonebook entry as shown in the following display.

Shortcut: In idle, press up or down to open the Phonebook.

## Viewing Entry Details



Note: Email Address entries do not have Type, Voice Name, or Ringer ID information.

## Creating a Phonebook Entry

## Entering Information

To create or edit a phonebook entry:

Find the Feature<br>(ㄷ) >Phonebook<br>(ㅇ) $>$ New<br>> Phone Number or Email Address

Shortcut: Enter a phone number in the idle display, then press STORE $(\square)$ to create a phonebook entry with the number in the No. field.

A phone number or email address is required for a phonebook entry. All other information is optional. You can enter the following information for a phonebook entry

| Phonebook item | Description |
| :--- | :--- |
| Name | entry name <br> Tip: Press © to select a text <br> entry mode. See page 28. |
| No. or Email | entry's phone number or <br> email address (maximum 32 <br> characters) |
| Type | entry type <br> Note: This option is not <br> available for email entries. |
| Voice Name | record a voice name for the <br> entry. |


| Phonebook item | Description |
| :--- | :--- |
| Speed No. | entry's default speed dial <br> number (select to change) |
| Ringer ID | the alert your phone should <br> use when you receive calls or <br> messages from this entry |
| More | create another entry with the <br> same Name <br> You must use a different Type <br> identifier for each number. |

## Completing a Phonebook Entry

When you are finished entering information for a phonebook entry:

| Press | To |
| :--- | :--- |
| DONE $(\square \cdot)$ | store the entry |

## Storing a PIN Code With a Phone Number

You can store a PIN code with the phone number for calls that require additional digits (for example, to make a calling card call, or to retrieve voicemail or answering machine messages). Insert one or more of the following
characters in the dialing sequence to ensure that the number dials and connects properly:

| Press | To |
| :---: | :---: |
| $\bigcirc$ > Insert Pause | inserts a p (pause) character <br> Your phone dials the preceding digits, waits for the call to connect, then sends the remaining digit(s). <br> Note: If your network does not recognize the first pause character, try two (pp). |
| (3) > Insert Wait | inserts a w (wait) character <br> Your phone dials the preceding digits, waits for the call to connect, then prompts you for confirmation before it sends the remaining digit(s). |
| © > Insert ' n ' | inserts an n (number) character <br> Your phone prompts you for a number before dialing the call. The number you enter is inserted into the dialing sequence in place of the $n$ character |

Note: You can store a maximum of 32 digits per number for a phonebook entry stored on the phone. Each character counts as one digit.

## Recording a Voice Name For a Phonebook Entry

You can record a voice name for a new or existing phonebook entry. A voice name lets you call the phonebook entry using voice dial (see page 73).

Tip: Make your voice recording in a quiet location. Hold the phone about four inches ( 10 centimeters) from your mouth, and speak directly into the phone in a normal tone of voice.

Find the Feature<br>© $>$ Phonebook

| Press | To |
| :---: | :---: |
| 1 - | scroll to the entry |
| 2 VIEW ( $\bullet$ ) | view entry details |
| 3 EDIT ( $\bullet$ ) | edit the entry |
| 4 - | scroll to Voice Name |
| 5 RECORD ( $\bullet$ ) | begin recording |
| 6 RECORD $(\backsim)$ and release, then say the entry's name (in two seconds) | record the voice name |
| 7 RECORD ( $\bullet$ ) and release, then repeat the name | confirm the voice name |
| 8 Press DONE ( $\quad \cdot$ | store the voice name |

## Dialing a Phonebook Entry

Use one of the following procedures to call a number (or send a text message to an email address) stored in your phonebook.
Note: You can also use speed dial or 1-touch dial. See page 50.

## Using the Phonebook List

| Find the Feature | $\bigcirc>$ Phonebook |  |
| :--- | :--- | :--- |
| Press |  |  |
| $\mathbf{1}$ | keypad key | jump to entries that begin |
|  | letters | with that letter (optional) |
| $\mathbf{2}$ | -6 | scroll to the entry you want |
| $\mathbf{3}$ | $\boxed{0}$ | call the entry |

Using Voice Dial
Find the Feature
(ㄷ) $>$ Voice Dial

Say the pre-recorded phonebook entry name.

## Editing a Phonebook Entry

Find the Feature<br>© > Phonebook

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | O. | scroll to the entry |
| $\mathbf{2}$ | VIEW $(\square)$ | view entry details |
| $\mathbf{3}$ | EDIT $(\square)$ | edit the entry |

Edit the entry as described on page 69.
Tip: Press © ${ }^{(5)}$ to open the Phonebook Menu to perform various operations on the selected entry.

# Deleting a Phonebook Entry 

Find the Feature
© $>$ > Phonebook

| Press | To |
| :---: | :---: |
| 1 - | scroll to the entry |
| 2 (\%) | open the Phonebook Menu |
| 3 - | scroll to Delete |
| 4 SELECT ( $\stackrel{\bullet}{ }$ ) | delete the entry |

## Sorting Phonebook Entries

You can sort your phonebook list by speed dial number (the standard), name, email address, or voice name.

Note: The voice name sort is identical to the name sort, except that the entries with voice name tags appear first.

Find the Feature © $>$ Phonebook

| Press | To |
| :---: | :---: |
| 1 (\%) | open the Phonebook Menu |
| 2 - | scroll to Setup |
| 3 SELECT ( $\bullet$ ) | select Setup |
| 4 - | scroll to Sort by |
| 5 CHANGE ( $\bullet$ ) | select Sort by |
| 6 - | scroll to the sort order |
| 7 SELECT ( $\bullet$ ) | select the sort order |

## Personalizing Your Phone

## Personalizing a Ring Style

You can change the alerts that notify you of events such as incoming calls, text messages, etc. Any changes you make are saved to the current ring style.

Find the Feature<br>© $>$ Ring Styles<br>> Alert Detail

Note: Alert represents the current alert style.

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | .-- | scroll to the event |
| $\mathbf{2}$ | CHANGE $(\square)$ | select the event |
| $\mathbf{3}$ | $-\cdot$ | scroll to the alert you want |
| $\mathbf{4}$ | SELECT $(\square)$ | select the alert |

To create new alert tones, see page 77.

## Activating Ringer IDs

When ringer IDs are turned on, your phone uses distinctive ringer alerts to notify you of incoming calls or messages from specific entries stored in your phonebook.

Find the Feature
(ㅋ) $>$ Ring Styles
$>$ Alert Detail
$>$ Ringer IDs $>$ On or Off

Note: Alert represents the current ring style.
To assign a ringer ID to a new or existing phonebook entry, see page 69.

## Setting Ringer or Keypad Volume

Find the Feature<br>() > Ring Styles<br>> Alert Detail<br>$>$ Ring Volume or<br>Key Volume

Note: Alert represents the current ring style.

## Setting Reminders

A reminder is an alert that rings or vibrates at regular intervals to notify you about a voicemail, text, email, or chat message that you have received.

Find the Feature<br>(ㅇ) > Ring Styles<br>$>$ Alert Detail<br>$>$ Reminders<br>$>$ Beep, Vibrate, or Off

Note: Alert represents the current ring style.

## Creating Alert Tones

You can create and store custom alert tones on your phone. The tones appear in the list of available alerts.

## Creating a Tone

Find the Feature<br>© $>$ Ring Styles<br>$>$ My Tones<br>> [New Tone]

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | CHANGE $(\square)$ | select Notes |
| 2 | $-\cdot$ | enter notes for the tone |


| 3 | OK $(\square)$ | store the notes |
| :--- | :--- | :--- |
| $\mathbf{4}$ | CHANGE $(\nabla)$ | select Name |
| 5 | keypad keys | enter the name for the tone |
| $\mathbf{6}$ | OK $(\square)$ | store the name |
| $\mathbf{7}$ | DONE $(\square)$ | store the tone |

## Editing a Tone

You cannot edit the standard alert tones included with your phone. To edit a custom tone that you created:

Find the Feature<br>() $>$ Ring Styles<br>$>$ My Tones

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | $-0_{-}$ | scroll to the tone |
| $\mathbf{2}$ | EDIT $(\square)$ | open the tone details |
| $\mathbf{3}$ | $\ddots--$ | scroll to Name or Notes |
| $\mathbf{4}$ | CHANGE $(\square)$ | select the details |
| $\mathbf{5}$ | keypad keys | enter new text or notes |


| Press |  | To |
| :--- | :--- | :--- |
| 6 | OK $(\square)$ | store the details |

## Deleting a Tone

You cannot delete the standard alert tones included with your phone. To delete a custom tone that you created:

Find the Feature<br>(ㄱ) > Ring Styles<br>$>$ My Tones

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | $\ddots \cdot$ | scroll to the tone |
| $\mathbf{2}$ | © | open the My Tones Menu |
| $\mathbf{3}$ | $\ddots \cdot+$ | scroll to Delete |
| $\mathbf{4}$ | SELECT $(\square)$ | delete the tone |

## Personalizing Display Text

Ens your phone:

Find the Feature

(ㄱ) $>$ Settings
$>0$ ther Settings
$>$ Personalize
$>$ Greeting

## Personalizing the Menu

You can reorder the items in your phone's main menu.

Note: You cannot alter the location of the More (", graphic icon. This icon remains in the introductory menu display to provide access to additional menu features.

Find the Feature
(ㄷ) $>$ Settings
$>$ Other Settings
$>$ Personalize
$>$ Main Menu

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | -. | scroll to a menu item |
| $\mathbf{2}$ | GRAB $(\square \cdot)$ | grab the menu item |
| $\mathbf{3}$ | $-\wp^{\circ}$ | move the item to a new <br> location in the menu |
| $\mathbf{4}$ | INSERT $(\square)$ | insert the menu item |

## Personalizing Soft Keys

You can relabel the soft keys (left $\cdot$ and right $\nabla$ ) to access different main menu items from the idle display.

Find the Feature

# (ㅋ) > Settings <br> $>$ Other Settings <br> > Personalize > Keys 

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | -. | scroll to Left or Right |
| $\mathbf{2}$ | CHANGE $(\square \cdot)$ | select the key |
| $\mathbf{3}$ | -. | scroll to a menu feature |
| $\mathbf{4}$ | SELECT $(\square \cdot)$ | confirm the menu feature |

## Setting the Menu Language

Set the language in which menu features and options are displayed.

Find the Feature<br>(ㅋ) $>$ Settings<br>$>$ Other Settings<br>$>$ Initial Setup<br>> Language

## Setting Menu Scroll Behavior

Set the highlight bar to stop or wrap around when you reach the top or bottom of a menu list.

Find the Feature<br>(ㄷ) $>$ Settings<br>$>$ Other Settings<br>$>$ Initial Setup<br>$>$ Scroll

## Setting Menu Animation

Menu animation provides smooth scrolling of the highlight bar and menu items as you scroll through a menu list. Turn off menu animation to extend battery life.

Find the Feature<br>(ㅇ) $>$ Settings<br>$>$ Other Settings<br>$>$ Initial Setup<br>$>$ Animation

## Resetting All Options

You can reset all options back to their factory settings except for the unlock code, security code, and lifetime timer.

Find the Feature
(ㅇ) $>$ Settings
$>$ Other Settings
$>$ Initial Setup
> Master Reset

## Clearing All Information

You can reset all options back to their factory settings except for the unlock code, security code, and lifetime timer and clear all user entries (such as Phonebook entries and downloaded wallpapers, screen savers, and sounds).

Caution: Master clear erases all user-downloaded content and user-entered information stored in your phone's memory, including phonebook and datebook entries. Once you erase the information, it cannot be recovered. Master clear does not delete any information stored on the SIM card.

Find the Feature

() > Settings<br>$>$ Other Settings<br>$>$ Initial Setup<br>> Master Clear

## Using MyMenu

Your phone includes several standard shortcuts. You can create additional custom shortcuts to frequently used menu items.

## Standard Shortcuts

The following shortcuts are pre-programmed in your phone. You cannot edit or delete these shortcuts.

| Do This | To |
| :---: | :---: |
| Press © , then press and hold ${ }^{\text {© }}$ (within two seconds) | zoom in/out on your phone display |
| Press ${ }^{\text {\% }} *$ in idle | lock/unlock your keypad |
| Press your phone is ringing | switch to vibrate alert, then silent alert <br> Press up to cycle back to vibrate alert, then ring alert. |
| Press © ${ }_{\text {( }}$ \# in idle | see your phone number |
| Press \% in idle | go to the dialed calls list |
| Press ${ }^{\text {O }}$ | exit the menu system and return to the idle display |
| Press - ${ }^{\circ}$ ) up or down | open the phonebook |

## Creating a MyMenu Shortcut

To add a menu item to the MyMenu list, just select the menu item and hold © ${ }^{\text {© }}$ until the phone asks you for a confirmation.

## Using a MyMenu Shortcut

You can use MyMenu from the idle display, while on a call, or while scrolling through a menu. Just press © and then the MyMenu key number ( 1.0 through $\sigma_{m m a} \sigma_{m m a}$ ).

To select a feature from the MyMenu list:
Find the Feature $\quad$; $>$ MyMenu $>$ the feature
Note: To edit or delete a MyMenu feature, highlight it in the list and press © to open a menu of options for the <<< feature.

## Editing or Deleting a Shortcut

The shortcut list is sorted by key. If you change a shortcut's key, you change its place in the list.

Find the Feature<br>© $>$ Shortcuts

|  | Press | To |
| :--- | :--- | :--- | :--- |
| $\mathbf{1}$ | O. | scroll to the shortcut |
| $\mathbf{2}$ | ? | open the Shortcut Menu to <br> perform procedures as <br> described in the following list |

The Shortcut Menu can include the following options:

| Option | Description |
| :--- | :--- |
| Edit | Edit the shortcut. <br> Tip: Use this option to delete the <br> associated voice shortcut. |
| Reorder List | Change the shortcut list order. |
| Delete | Delete the shortcut. |
| Delete All | Delete all shortcuts. |

## Getting More Out of Your Phone

## Making a Three-Way Call

During a call, you can call and connect a third party for a three-way call. You cannot do this if you already have a call on hold.

| Press | To |
| :---: | :---: |
| 1 keypad keys | dial the third party's number |
|  | Note: Some networks might require you to press $\sqrt{1}$ first. |
| 2 回 | call the number |
| 3 回 | connect the two calls |
| 4 - | end the entire call |

## Restricting Calls

You can stop all incoming and/or outgoing calls, or you can restrict outgoing calls to the numbers stored in your phonebook.

Notes:

- You can make emergency calls when outgoing calls are restricted.
- Your phone still receives incoming text messages when incoming calls are restricted.


## Find the Feature <br> © $>$ Settings $>$ Security <br> $>$ Restrict Calls

| Press | To |
| :---: | :---: |
| 1 keypad keys | enter your unlock code |
| 2 OK ( $\bullet$ ) | open the restrict calls menu |
| 3 - | scroll to Outgoing Calls or Incoming Calls |
| 4 CHANGE ( $\bullet$ ) | select the option |
| 5 CHANGE ( $\bullet$ ) | change the Allow setting |
| 6 - | scroll to All, None, or Phonebook |
| 7 SELECT ( $\because$ - | select the allowed calls |

Tip: The phonebook is not locked when you restrict outgoing calls to numbers stored in the phonebook. To prevent a user from adding (and then calling) a new phonebook entry, you may want to lock the phonebook. See page 110.

## Using TTY Mode

You can use an optional TTY device with your phone to send and receive calls. You must plug the TTY device into the phone's headset jack and set the phone to operate in one of three TTY modes.

## Notes:

- Use a TSB-121 compliant cable (provided by the TTY manufacturer) to connect the TTY device to your phone.
- Set the phone volume to level 4 (middle setting) for proper operation. If you experience a high number of incorrect characters, adjust the volume as necessary to minimize the error rate.
- For optimal performance, your phone should be at least 12 inches ( 30 centimeters) away from the TTY device. Placing the phone too close to the TTY device may cause high error rates.


## Setting TTY Mode

When you set your phone to a TTY mode, it operates in that mode whenever the TTY device is connected.

Find the Feature<br>(ㅋㅇ $>$ Settings<br>$>$ Other Settings<br>$>$ Initial Setup<br>$>$ ITY Setup

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | ©. | scroll to TTY Setup |
| $\mathbf{2}$ | CHANGE $()$ | change the TTY mode |
| $\mathbf{3}$ | ©. | scroll to the TTY mode |
| $\mathbf{4}$ | SELECT $(\square)$ | select the TTY mode |

The TTY Setup menu includes the following options:

| VCO | Receive TTY characters but transmit <br> by speaking into the microphone |
| :--- | :--- |
| HCO | Transmit TTY characters but receive <br> by listening to the earpiece |
| Voice | Return to normal voice mode |

픂. When your phone is in a TTY mode, the international TTY symbol and the mode setting are shown in the display during an active digital TTY call. You can press TTYMODE ( $\cdot \cdot$ ) to change the mode setting.

## Switching to TTY Mode During a Voice Call

| Press | To |  |
| :--- | :--- | :--- |
| $\mathbf{1}$ | $\Im$ | open the Call menu |
| $\mathbf{2}$ | $\ddots \cdot$ | scroll to TTY Setup |
| $\mathbf{3}$ | SELECT $(\square)$ | display the TTY Setup menu |
| $\mathbf{4}$ | ©. | scroll to the TTY mode |
| $\mathbf{5}$ | SELECT $(\square)$ | select the TTY mode |

## Returning to Voice Mode

To return to normal voice mode, select Voice from the TTY Setup menu.

## Setting Auto PIN Dial

Some networks require an authenticating PIN code to allow outgoing calls. Use this feature to automatically dial your PIN.

Find the Feature

(ㅇ) $>$ Settings<br>$>$ Other Settings<br>$>$ Initial Setup<br>$>$ Auto PIN Dial

## Using DTMF Tones

You can send numbers to the network as dual tone multi-frequency (DTMF) tones during a call. Use DTMF tones to communicate with automated systems that require you to submit a PIN code or credit card number.

| Press | To |
| :--- | :--- |
| $\equiv>$ Send Tones | send a number to the |
|  | network as DTMF tones, for <br> credit card calling or <br> password entry |

To set DTMF tones to be long, short, or off:
Find the Feature
(ㅋㅇ $>$ Settings
$>$ Other Settings
$>$ Initial Setup > DTMF
Short sends a short fixed-duration tone for each keypress. Long sends each tone for as long as you depress the key. Short DTMF tones work with most automated systems.

Some systems (such as home answering machines) may require long tones for proper activation.

## Sending DTMF Tones

## Using the Keypad

Press the number keys to send the numbers as DTMF tones during a call.
To send numbers as long tones, make sure that DTMF is set to Long. During a call, enter any single short keypress to put the phone in DTMF mode, then send the required numbers by pressing and holding each key in turn.

## Sending Stored Numbers

During a call, highlight a number in the phonebook or recent call lists, then:

|  | Press | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | © | open the sub-menu |
| 2 | $-\%$ | scroll to Send Tones |
| 3 | SELECT $(\square)$ | send number as DTMF tones |

## Monitoring Phone Use

## Viewing and Resetting Call Timers

Network connection time is the elapsed time from the moment you connect to your service provider's network to the moment you end the call by pressing 园. This time includes busy signals and ringing.

# The amount of network connection time you track on your resettable timer may not equal the amount of time for which you are billed by your service provider. For billing information, please contact your service provider directly. 

To view a call timer:


To reset the call timer:

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | RESET $(\square)$ | reset the time (if available) |
| 2 | YES $(\square)$ | confirm the reset |

## Using Timers During a Call

You can set a timer to beep at selected intervals during a call, and display elapsed time during a call.

## Find the Feature

(ㄱ) $>$ Settings
$>$ In-Call Setup
$>$ ln-Call Timer
Select one of the following Beep options:

| Option | Description |
| :--- | :--- |
| 60 Seconds | Beep at one-minute intervals <br> during a call. |
| Off | No in-call beep. |

Select one of the following Display options:

| Option | Description |
| :--- | :--- |
| Time | Display the approximate elapsed <br> time for the current call. |
| Off | No in-call timer display. |

## Using Hands-Free Features



You can purchase an optional Motorola Original ${ }^{\text {TM }}$ Easy-Install Hands-Free Kit for your car. This accessory provides an alternative way for you to use your phone without using your handset.

Note: The use of wireless devices and their accessories may be prohibited or restricted in certain areas. Always obey the laws and regulations on the use of these products.

## Activating a Connected Speakerphone

To use an external speakerphone with your phone, connect the speakerphone and, during an active call:

| Press | To |
| :---: | :---: |
| SPEAKER ( $\bullet$ ) (if available) or (3) > Spkrphone On | activate the connected speakerphone |

## Setting Automatic Answer

You can set your phone to automatically answer calls after 2 rings ( 4 seconds) when connected to the Easy-Install Hands-Free Kit or a phone headset.

Find the Feature
(ㅋㅇ $>$ Settings
$>$ Other Settings
$>$ Car Settings or Headset
$>$ Auto Answer

## Setting Automatic Hands-Free

You can set up your phone to automatically route calls to the Easy-Install Hands-Free Kit when it detects a connection.

Find the Feature<br>(ㄷ) $>$ Settings<br>$>$ Other Settings<br>$>$ Car Settings<br>$>$ Auto Handsfree<br>$>$ On or Off

## Setting Power-Off Delay

When your phone is connected to a car kit, you can set it to stay on for a period of time after you switch off the ignition. This prevents the phone from draining your vehicle battery, but leaves the phone on long enough that you do not have to re-enter your unlock code when making short stops.
Note: This feature may not work with all car ignition switches.

Caution: If you select Continuous, the phone does not power off when you turn off the ignition. Be careful not to drain your vehicle battery if you select this option.

Find the Feature<br>(ㅋ) > Settings<br>$>$ Other Settings<br>$>$ Car Settings<br>> Power-Off Delay<br>$>$ time delay

## Setting Charger Time

When your phone is connected to a car kit, you can set it to charge itself for a specified time period after you switch off
the ignition. This helps ensure that the phone battery gets fully charged while the vehicle is parked.

Note: This feature may not work with all car ignition switches.

Find the Feature<br>(ㅋㅇ $>$ Settings<br>$>$ Other Settings<br>$>$ Car Settings<br>$>$ Charger Time<br>> charge time

## Making Data and Fax Calls



An optional Motorola Original ${ }^{\text {TM }}$ data kit lets you transfer data between your phone and a computer or other external device. You can:

- Synchronize phonebook and datebook information between your phone and a computer or PDA.
- Use your phone as a modem to connect to the Internet
- Use your phone to make and answer data and fax calls on your computer or hand-held device.


## Making a Cable Connection

## Installing the Software

To transfer data between your phone and computer, you must install the software included with the Motorola Original data kit. See the data kit's user guide for more information.

## Attaching the Cable

Use a Motorola Original USB cable to connect your phone to the external device.

Note: Your phone requires a mini-USB connector. Check your computer or hand-held device to determine the type of cable you need.

## Synchronizing Data

You can synchronize phonebook and datebook information between your phone, computer, and PDA with Starfish TrueSync ${ }^{\circledR}$ software, a Motorola accessory product. See the TrueSync user guide for more information.
Note: TrueSync software is designed to synchronize with basic features of many popular Personal Information Management (PIM) software and hardware products.

## Making a Data or Fax Call

Use this procedure to transfer data or a fax from a connected device.

Connect your phone to the device and do the following:

## Do This

To
1 Check the phone $\begin{aligned} & \text { make sure that the phone is } \\ & \text { connected and powered on }\end{aligned}$

|  | Do This <br> $\mathbf{2}$Open the <br> application on <br> your computerTo | place the call through the <br> application (such as <br> dial-up-networking or fax) <br> Note: You cannot dial data or <br> fax numbers through your <br> phone's keypad. You must <br> dial them through your <br> computer. |
| :--- | :--- | :--- |

## Receiving a Data or Fax Call

Use this procedure to transfer data or a fax to a connected computer or hand-held device.

## Setting Up Your Phone

## Find the Feature

(ㅇ) $>$ Settings
$>$ Connection
$>$ Incoming Call
$>$ Next Call
$>$ Data In Only or Fax In Only

Connect your phone to the device as described on page 96.

Note: You cannot answer incoming voice calls when your phone is in data or fax mode. Any voice calls you receive are treated as unanswered calls. To return a voice call,
reset your phone to normal voice operation as described below.

## Transferring the Data or Fax

Your phone notifies you when the call arrives, and transfers the call to the connected device. Use the application running on the device to answer the call.

## Ending the Data/Fax Connection

When the data or fax transfer is complete, end the call from the connected device to close the connection.

## Resetting Normal Voice Operation

After making a data or fax call, you must reset your phone to resume normal voice operation.

Find the Feature<br>(ㄷ) $>$ Settings<br>$>$ Connection<br>$>$ Incoming Call<br>$>$ Next Call > Normal

Your phone also reverts to normal voice operation when you turn it off and then turn it back on.

## Adjusting Network Settings



Your service provider registers your phone to a network. In some situations, such as using the phone as a modem or connecting it to a TTY device, you may need to change the network registration.

Note: Some settings and/or options described in this section may not be available for all phone models.

## Viewing Current Registered Network

Find the Feature
(ㄱ) $>$ Settings
$>0$ ther Settings
$>$ Network
> Current Network
Your phone displays the network ID.

## Setting Network Search Mode

Set how your phone searches for a network connection.

Find the Feature
(ㄷ) $>$ Settings
$>0$ ther Settings
$>$ Network > Set Mode
> search mode

Network search mode options:

| Setting | Description |
| :--- | :--- |
| Home Only | match the Home SID |
| Standard | search automatically based <br> on priority |

## Setting Service Status

When this feature is set to automatic, the network automatically transmits service updates to your phone.

When set to manual, you must select the Update Service feature to initiate a service update (if available).

Find the Feature
(ㄷ) $>$ Settings
$>$ Other Settings
$>$ Network
$>$ Srvc Status
$>$ Automatic or Manual

## Setting Service Tones

You can set your phone to beep each time the network registration status changes.

Find the Feature
(ㅋㅇ $>$ Settings
$>$ Other Settings
> Network
$>$ Service Tone
$>$ On or Off

## Setting Call Drop Alert

You can set your phone to emit an alert tone whenever the network drops a call. Because digital networks are so quiet, the call drop alert may be your only indication that a call has been dropped.

Find the Feature<br>(ㅋㅇ $>$ Settings<br>$>$ Other Settings<br>> Network<br>$>$ Call Drop Tone<br>$>$ On or Off

## Monitoring Battery Charge

To view a detailed battery charge meter:
Find the Feature
(ㅋㅇ $>$ Settings
$>$ Phone Status
$>$ Battery Meter

## Viewing Phone Specifications

To view your phone's feature specifications:

Find the Feature
(코 $>$ Settings
$>$ Phone Status
> Other Information

## Personal Organizer Features

## Using the Datebook

The datebook is a calendar that lets you schedule and organize events such as appointments and meetings. You can set the datebook to send a reminder alarm for specific events.

Note: You must set the correct time and date on your phone to use the datebook (see page 40).

To schedule or review events in the datebook:
Find the Feature $\gg$ Datebook

## Week View

The datebook initially displays a calendar for the week.


## Day View

Select a day and press VIEW ( $\odot$ ) to see the day's events.


## Event View

Select an event and press VIEW $(\nabla)$ to see event details.


## Adding a Datebook Event

A title is required for a datebook event. All other information is optional.

Notes:

- You must create an event to use the reminder alarm.
- Your phone must be turned on for the reminder alarm to sound.


| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | CHANGE $()$ | select Title |
| $\mathbf{2}$ | keypad keys | enter a title for the event |
| $\mathbf{3}$ | OK $()$ | store the event title |

## Changing Event Information

| Find the Feature | (3) > Datebook |
| :---: | :---: |
| Press | To |
| 1 - | scroll to the day |
| 2 VIEW ( $\bullet$ ) | display the day view |
| 3 - | scroll to the event |
| 4 VIEW ( $\bullet$ ) | display the event view |
| 5 EDIT ( $\bullet$ ) | edit the event |
| 6 - | scroll to the information you want to change |


| Press | To |  |
| :--- | :--- | :--- |
| $\mathbf{7}$ | CHANGE $(\square)$ | edit the information |
| 8 | keypad keys | enter the new information |
| 9 | DONE $(\square)$ | store the information |

## Copying an Event



## Deleting an Event

| Find the Feature | (3) > Datebook |
| :---: | :---: |
| Press | To |
| 1 - | scroll to the day |
| 2 VIEW ( $\bullet$ ) | display the day view |
| 3 - | scroll to the event to delete |
| 4 (\%) | open the Datebook Menu |
| 5 - | scroll to Delete |
| 6 SELECT ( $\bullet$ ) | select Delete |

## Viewing and Dismissing an Event Reminder

When you set a reminder alarm for an event, the phone displays an event reminder and sounds a reminder alarm. To view or dismiss an event reminder:

| Press | To |
| :---: | :---: |
| VIEW ( $\bullet$ ) | view the event |
|  | Press the event details. |

Or
EXIT ( $\cdot$ ) dismiss the reminder

If you have more than one event set up for the same time, the phone displays each event in sequence. As you view and dismiss each event reminder, the next one is displayed.

## Changing the Datebook Setup

You can change the datebook's daily start time, and set the length of time that events are stored

Find the Feature<br>© $>$ Datebook<br>(ㅋㅇ $>$ Setup

## Calculating Numbers and Currency

You can use your phone as a calculator and currency converter.

## Calculating Numbers

| Press | To |  |
| :--- | :--- | :--- |
| $\mathbf{1}$ | number keys | enter a number |
| $\mathbf{2}$ | -.). left or right | highlight a calculator function |
| $\mathbf{3}$ | SELECT $(\square)$ | perform the function |

The calculator can perform the following functions:

| Function | Description |
| :---: | :--- |
| $\cdot$ | Insert a decimal point |
| C | Clear the calculation |
| CE | Clear entry (replaces the C function <br> when you enter more values in a <br> calculation) |
| + | Add |


| Function |  |
| :---: | :--- |
| - | Description |
| $\mathbf{x}$ | Subtract |
| $\div$ | Multiply |
| $\%$ | Divide |
| $\$$ | Calculate the exchange rate |
| $\mathbf{\pm}$ | Change the entry's sign (positive/ <br> negative) |
| MR | Recall the value stored in memory |
| MS | Store the displayed number in memory |
| MC | Clear memory |

## Converting Currency

The currency converter works just like the calculator, but uses the \$ (currency) function:

Find the Feature<br>(ㄱ) $>$ Calculator<br>() $>$ Exchange Rate

| Press | To |  |
| :--- | :--- | :--- |
| $\mathbf{1}$ | number keys | enter the exchange rate |
| $\mathbf{2}$ | OK $()$ | store the exchange rate |
| $\mathbf{3}$ | number keys | enter the amount to convert <br> (amount to multiply by the <br> exchange rate) |
| $\mathbf{4}$ | ©.) (left or right) | highlight the $\$$ function |
| $\mathbf{5}$ | SELECT $(\rightleftharpoons)$ | perform the conversion |

## Security

## 8 <br> Locking and Unlocking Applications

You can lock specific phone applications (such as the phonebook) so that users must enter the unlock code to use them.

| Find the Feature | $\begin{gathered} \text { (ㄹ) }>\text { Settings }>\text { Security } \\ >\text { Lock Application } \end{gathered}$ |
| :---: | :---: |
| Press | To |
| 1 keypad keys | enter your unlock code |
| 2 OK ( $\bullet$ ) | open the lock application menu |
| 3 - | scroll to the application |
| 4 CHANGE ( $\bullet$ ) | select the application |
| 5 - | scroll to Locked or Unlocked |
| 6 SELECT ( $\bullet$ ) | select Locked or Unlocked |

## News and

## Entertainment

## Using the Micro-Browser

The micro-browser lets you access Web pages and Web-based applications on your phone. Contact your service provider to set up access, if necessary.

## Starting a Micro-Browser Session

Find the Feature
(ㅇ) $>$ Browser

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | -.. | scroll to a bookmark or <br> service, or application |
| $\mathbf{2}$ | SELECT $(\square)$ | select the item |

Shortcut: If you open a text message with a Web address (URL) in it, you can press ${ }^{(3}>$ Go To to launch the microbrowser and go directly to the URL.
If you are unable to establish a network connection with the micro-browser, contact your service provider.

## Interacting With Web Pages

| Press | To |
| :--- | :--- |
| -. up or down | scroll through text, or <br> highlight a selectable item |
|  | open the Browser Menu |

## Downloading Pictures, Games, and Sounds

You can download a picture, animation, sound, or game upgrade from a Web page by selecting its link. A picture or animation is displayed when downloading is complete. A sound begins to play when downloading is complete.

You can store these object files on your phone, and use them as screen saver images, wallpaper images, and ring tones.

To download files with the browser on a desktop computer or your phone:

## Downloading a File Using a Web Browser

1 In the browser, go to the Web site and find the file you want.
2 Follow the directions on the site to purchase the file (payment details vary). The site sends a text message to your phone, containing the attached file or a URL link to the file.

## 3 Open the message and store the file (see page 59).

## Notes:

- Call charges apply during download sessions.
- When your phone runs out of memory for downloaded files, new files overwrite the old ones. Downloaded files share your phone's memory, so you can make room for a picture, for example, by deleting ring tones.


## Selecting or Creating a Web Session

Use this feature to select or create a Web session, or network connection profile. You can use different Web sessions to connect to the Internet in different ways.

Find the Feature<br>(다 $>$ Web Sessions<br>> [New Entry]

To create a Web session, you must configure the following settings. Contact your service provider to obtain the following information, if necessary. Actual field names and values may vary depending on the technologies available to your service provider. Some settings may not be available for all phone models.

| Setting | Description |
| :--- | :--- |
| Name | Web session name |
| Homepage | default home page |
| WAP IP 1 | primary WAP gateway IP address |
| WAP Port I | primary WAP port number |
| WAP IP 2 | secondary WAP gateway IP <br> address |
| WAP Port 2 | secondary WAP port number |


|  | Setting | Description |
| :---: | :---: | :---: |
|  | Timeout | time at which the phone exits the micro-browser application when no keypress activity is detected |
|  | CSD No. I | primary phone number to use to set up a CSD connection |
|  | User Name 1 | user name for primary CSD number |
|  | Password I | password for primary CSD number |
|  | Speed (Bps) 1 | connection speed for primary CSD number |
|  | Line Type 1 | line type (modem or ISDN) for primary CSD number |
|  | CSD No. 2 | secondary CSD dial-up phone number |
|  | User Name 2 | user name for secondary CSD number |
|  | Password 2 | password for secondary CSD number |
|  | Speed (Bps) 2 | connection speed for secondary CSD number |
|  | Line Type 2 | line type (modem or ISDN) for secondary CSD number |

## Playing Games

You can play games on your phone between phone calls. An incoming call, message, alarm, or alert automatically ends the game.

## Playing a Game

Find the Feature (;) > Games

|  | Press | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | $-\cdot-$ | scroll to a game |
| $\mathbf{2}$ | SELECT $(\square)$ | start the game |

When the game is over:

| Press | To |
| :---: | :---: |
| $\begin{aligned} & \text { NEW }(\stackrel{\bullet}{)} \text { or } \\ & \text { YES }(\stackrel{\square}{2}) \end{aligned}$ | start another session of the same game |
| $\begin{aligned} & \mathrm{BACK}(\cdot \cdot) \text { or } \\ & \text { NO }(\cdot \cdot) \end{aligned}$ | end the game session |

## Astrosmash

In Astrosmash, your job as Commander is to repel an attack of meteors and spinning bombs. You try to shoot as many meteors, bombs, missiles, and flying saucers as possible without getting hit.
Level One: 1500 point limit

| Item | Points | Item | Points |
| :--- | :--- | :--- | :--- |
| Big Rock | 10 | Guided Missile | 50 |
| Small Rock | 20 | Small Spinner | 80 |
| Big Spinner | 40 |  |  |

Game upgrades remove point limits and add UFOs (100 points) and Hyperspace.

## Rules of the game

- Guided Missiles move toward the Laser Gun.
- UFOs appear when the score is greater than or equal to 5,000. UFOs sweep across the screen and release bombs at the Laser Gun. The bombs cannot be destroyed
- When you shoot a Big Rock, it breaks into 2 Small Rocks.
- When you are out of Laser Guns, the game is over. You lose a Laser Gun if a spinner (both big and small) hits the ground, or if a rock, rock pieces, or a guided missile collides with a Laser Gun.
- Every time the peak score goes up by another 1,000 points, you get another Laser Gun.


## How to Play

| Press | To |
| :---: | :---: |
| - | move the Laser Gun |
| 8mw | move the Laser Gun to a random position |
| (2,00) | toggle control for firing between you and the phone (Auto-Fire) |
| 500. | fire the Laser Gun, if Auto-Fire is off |

## MotoGP

In this game, you are a MotoGP motorcycle racer.
Level One: "Quick Race", with one lap and one racer

Game upgrades include other racers and tracks, with "Time Attack" (a time trial with yourself only), and "Grand Prix" (a series of 3 races with other competitors). You can choose a team and a track.

## How to Play

| Press | To |
| :--- | :--- |
| $-{ }^{-9}$ | accelerate, brake, and turn your <br> motorcycle |

## Snood 21

In this solitaire game, you try to use all the cards in a deck by making combinations of 21 on any of four columns. When a combination of 21 is created, the cards are discarded, letting you start another combination of 21 .
Level One: 32 cards, with a one-minute time limit
If you finish the first level in one minute, you can move on to the next one. Game upgrades allow more time.

## Rules of the game

- Aces are worth either 1 or 11, Jacks, Queens, and Kings are worth 10 , and all other cards are worth the amount written on their faces.
- You can place a wild card in any non-frozen column for an automatic 21.
- When the countdown timer reaches 20 seconds, the word HURRY blinks twice in place of the cards left field. If the timer reaches zero and there is a card still on the deck, OUT OF TIME appears in place of the cards left field for 2 seconds and the game is over.
- The number of cards in a deck depends on the current level: the first level contains 32 cards (two complete suits plus six wild cards), the second level contains 45 cards (three complete suits plus six wild cards), the third and fourth levels contain 58 cards (all four complete suits plus six wild cards)
- When there are no more cards in the deck, you score 200 times the number of cards left in all the columns.
- Every time you place a card, you score 50 points.
- Whenever the total of all the cards placed on a column is equal to 21 , you score 100 times the column's position ( 21 on the first column scores 100 points, while 21 on the third column scores 300). 5 cards totalling less than 21 in a column is treated as 21.
- If the value of the cards in a column is greater than 21, the column is frozen and marked with an X (the column's total displays BUST).
- If all the columns become frozen, NO MORE MOVES appears in place of the cards left field for 2 seconds, and the game is over.


## How to Play

| Press | To |
| :---: | :---: |
| (1.0) | place a card on the first column |
| 2, ${ }^{\text {a }}$ | place a card on the second column |
| (300) | place a card on the third column |
| 4 4.im | place a card on the fourth column |

## Picture Viewer

Your phone contains pictures and animations that you can insert into text messages, and use as wallpaper and screen saver images.

Note: Your phone may include predefined images. These images are identified by a * (predefined object) indicator. You cannot rename, delete, or view details about predefined images.

## Find the Feature <br> (ㅇ) > Media Center $>$ Picture Viewer

| Press | To |
| :---: | :---: |
| 1 - | scroll to the picture |
| 2 SELECT ( $\bullet$ ) | view the picture |
| 3 up or down or | view the previous/next picture |
| DETAILS ( $\odot$ ) or | view picture information |
| (\%) | open the Picture Viewer menu to perform other procedures |

The Picture Viewer menu can include the following options:

| Option | Description |
| :--- | :--- |
| Details | View picture information. |


| Option | Description |
| :--- | :--- |
| Set as Wallpaper | Set the picture as your <br> phone's wallpaper image. |
| Set as Screen Saver | Set the picture as your <br> phone's screen saver <br> image. |
| Rename | Rename the picture. |
| Delete | Delete the picture. |

## Creating Alert Tones

You can create and store custom alert tones on your phone. The tones appear in the list of available alerts.

## Creating a Tone

| Find the Feature | (ㅋㅇ $>$ Ring Styles <br> $>$ My Tones <br> > [New Tone] |
| :---: | :---: |
| Press | To |
| 1 CHANGE ( $\bullet$ ) | select Notes |
| 2 - | enter notes for the tone |
| 3 OK ( $\triangle$ ) | store the notes |
| 4 CHANGE ( $\bullet$ ) | select Name |
| 5 keypad keys | enter the name for the tone |
| 6 OK ( $\bullet$ ) | store the name |
| 7 DONE ( $\cdot \checkmark$ ) | store the tone |

## Editing a Tone

You cannot edit the standard alert tones included with your phone. To edit a custom tone that you created:
Find the Feature
© $>$ Ring Styles
$>$ My Tones

| Press |  | To |
| :--- | :--- | :--- |
| $\mathbf{1}$ | .-- | scroll to the tone |
| $\mathbf{2}$ | EDIT $(\square)$ | open the tone details |
| $\mathbf{3}$ | $-\cdot-$ | scroll to Name or Notes |
| $\mathbf{4}$ | CHANGE $(\square)$ | select the details |
| $\mathbf{5}$ | keypad keys | enter new text or notes |
| $\mathbf{6}$ | $\mathbf{O K}(\square)$ | store the details |

## Deleting a Tone

You cannot delete the standard alert tones included with your phone. To delete a custom tone that you created:

Find the Feature
() $>$ Ring Styles
$>$ My Tones

| Press | T0 |
| :---: | :---: |
| 1 - | scroll to the tone |
| 2 (\%) | open the My Tones Menu |
| 3 - | scroll to Delete |
| 4 SELECT ( $\bullet$ ) | delete the tone |

## Downloading a Ring Tone



You can download custom ring tones from the micro-browser application, or from a text message. To download tones from the micro-browser, see page 112. To download ring tones from a text message, see page 60.

## Sending Ring Tones

You can send ring tones to other wireless phone users. To insert a ring tone in a text message, see page 56.

## Radio

You can use your phone to listen to FM radio stations when the optional Motorola Original ${ }^{\text {TM }}$ FM Stereo Radio Headset accessory is plugged into the phone's accessory connector port.

## Turning the Radio On and Off

| Press | To |
| :--- | :--- |
| Radio $(\square)$ | turn the radio on and off |

Alternatively, you can use the following procedure:

Find the Feature<br>( $三 \gg$ Radio

| Press | To |
| :---: | :---: |
| On ( $\bullet$ ) or Off ( $\bullet$ ) | turn the radio on or off |

Note: The Radio menu feature and soft key options appear only when the FM Stereo Radio Headset is plugged into the accessory connector port.

## Tuning a Station

## Action

Press - to scroll to the next frequency
or
Press and hold to scroll to the next available stereo station

## Storing a Preset

## Action

 its preset number to the tuned station

## Selecting a Preset

| Press | To |
| :--- | :--- |
| a number key <br> $\left(1.0\right.$ to $\left.\Theta_{\mathrm{max}}\right)$ | tune the station stored at the |

## Sending and Receiving Calls With the Radio On

Your phone rings or vibrates as usual to notify you of an incoming call, message, or other event.

| Action |
| :--- |
| Press IGNORE $(\square)$ to ignore the call |
| Press ANSWER $(\square)$, or press the button on the FM |
| Stereo Radio Headset microphone, to answer the |
| call |
| Note: You can use the FM Stereo Radio Headset <br> microphone to converse with the other party during a <br> call |

To end the call and resume the FM broadcast:


#### Abstract

Action Press (o3, or press and hold the button on the FM Stereo Radio Headset microphone, to end the call


Turn the radio off before dialing outgoing calls from the phone keypad. You do not have to turn off the radio to dial emergency numbers, or numbers selected from your phonebook or recent call lists.

To dial a recently called number, press © or the button on the FM Stereo Radio Headset microphone to go to the dialed calls list. For information on how to use the dialed calls list, see page 46.

## Troubleshooting

Check these questions first if you have problems with your phone. If you need additional help, contact the Motorola Customer Call Center at 1-800-331-6456 (United States) or 1-800-461-4575 (Canada).

| Question | Answer |
| :--- | :--- |
| Is your phone <br> set up <br> correctly? | Press © ( If you do not see <br> your phone number, contact your <br> service provider. |
| Is your battery <br> charged? Do <br> you see $\square$ in <br> the display? | The battery level indicator should <br> have at least one segment <br> showing (■). If it does not, <br> recharge your battery. See <br> page 16. |
| Does the <br> handset have <br> a signal? Do <br> you see is in <br> the display? | The signal strength indicator <br> should have at least one segment <br> showing (is). If it does not, move <br> to an area with a stronger signal <br> to use your phone. |
| Is the earpiece <br> volume too <br> low? | While on a call, press right on the <br> (o. key. |


| Question | Answer |
| :--- | :--- |
| Is the other <br> party unable to <br> hear you? | Your phone may be muted. Press <br> UNMUTE ( $\bullet$ ) if necessary to <br> unmute the phone. <br> Also, make sure that your phone's <br> microphone is not blocked by its <br> carrying case or a sticker. |
| Has the phone <br> been <br> damaged, <br> dropped, or <br> gotten wet? | Dropping your phone, getting it <br> wet, or using a non-Motorola <br> battery charger can damage the <br> phone. The phone's limited <br> warranty does not cover liquid <br> damage or damage caused from <br> using non-Motorola accessories. |
| Was a <br> non-Motorola <br> battery <br> charger used? | ( |

The following refer to specific problems:

| Problem | Solution |
| :--- | :--- |
| My phone was <br> stolen. To <br> whom should I I <br> report this? | Report a stolen phone to the <br> police and to your service provider <br> (the company that sends you your <br> monthly wireless service bill). |
| I forgot my <br> password. | See page 38. |


| Problem | Solution |
| :--- | :--- |
| I pressed the <br> End/Power <br> key, but <br> nothing <br> happened. | Be sure to press and hold 团 (the <br> End/Power key) until the display <br> appears and you hear an audible <br> alert (this could take a couple of <br> seconds). If nothing happens, <br> check that the battery is charged. <br> See page 16. |
| The display <br> says: Enter <br> Unlock Code. <br> How do I <br> unlock my <br> phone? | Enter the factory-preset unlock <br> code (1234), or the last four digits <br> of your phone number. See <br> page 36. If this fails, call your <br> service provider (the company <br> that sends you your monthly <br> wireless service bill). |
| My phone asks <br> for an unlock <br> code when I <br> try to open a <br> feature. | The application you want is <br> locked. If you own the phone but <br> do not know the unlock code, see <br> page 38. |
| My phone <br> does not ring. | If you see sdo or asz in the display, <br> then the ring tone is turned off. To <br> turn a ring tone on, see page 40. |
| Also, the ring tone may be set to <br> Silent even though your phone is <br> set to a ring alert profile. Be sure <br> to listen to your ring tone before <br> setting it to make sure it is <br> effective in the environment where <br> you use your phone. |  |


| Problem | Solution |
| :--- | :--- |
| I tried to place <br> a call and <br> heard an <br> alternating <br> high/low tone. | Your call did not reach the <br> wireless system. You may have <br> dialed the number too soon after <br> turning the phone on. Wait until <br> the display shows the name of <br> your service provider before <br> making a call. |
| I cannot make/ <br> answer calls. | Make sure that you have a phone <br> signal (see the "Signal Strength <br> Indicator" item on page 24). Avoid <br> electrical or radio interference, <br> and obstructions such as bridges, <br> parking garages, or tall buildings. <br> Your phone also may have the |
| Call Barring feature turned on. If |  |
| you know the unlock code, you |  |
| can change this setting in the |  |
| security menu |  |
| (© > Settings > Security). Also, |  |
| check to be sure your SIM card is |  |
| installed and working. |  |$|$


| Problem | Solution |
| :--- | :--- |
| I cannot hear <br> others on my <br> phone. | While on a call, press the volume <br> key on the left side of your phone. <br> Your phone display should show <br> the volume increasing. |
| Also, make sure that your phone's <br> earpiece is not blocked by its <br> carrying case. |  |
| I cannot open <br> my inbox. | Before you can use text or <br> information services messages, <br> you must set up the appropriate <br> inbox. See page 54. |
| How do I see <br> the calls I sent <br> or received? | To see the most recent calls you <br> dialed or received, open the <br> "Recent Calls" lists: <br> © > Recent Calls <br> $>$ <br> Received Calls or <br> Dialed Calls |


| Problem | Solution |
| :---: | :---: |
| My phone will not dial voicemail commands, passwords, or other codes. | Your phone sends commands and passwords as DTMF tones. You can set your phone's DTMF tones to be Long, Short, or Off. If you have trouble sending numbers, check your DTMF setting. <br> From the idle display, press: <br> © $>$ Settings $>$ Other Settings <br> $>$ Initial Setup > DTMF <br> $>$ Long or Short <br> Note: Some analog networks may not recognize short tones. |
| My phone's display is too dark. | Use the Contrast feature to change the level of contrast in your display. See page 43. <br> You can also use the Backlight feature to change the length of time that the display backlight stays on. See page 43. |
| What can I do to extend battery life? | Your battery's performance is affected by charge time, feature use, temperature changes, and other factors. For tips on extending your battery life, see page 17. |
| I can't find a file I downloaded. | When your phone memory is full, it writes new downloaded files over the old ones. |


| Problem | Solution |
| :--- | :--- |
| I plugged the <br> data cable into <br> my phone but <br> my phone did <br> not beep. How <br> do I know if <br> the data cable <br> is ready to go? | The beep indicates that you are <br> set up correctly. If you did not <br> hear a beep, make sure that both <br> ends of the data cable are <br> connected-the smaller end to <br> your phone and the larger end to <br> your computer. |
| Finally, your computer may have <br> deactivated the port to save <br> power. Try opening an application <br> that uses the port, like a fax or <br> dial-up application, and your <br> computer will automatically <br> activate the port. |  |
| My phone <br> beeped when I <br> attached the <br> data cable, but <br> my fax and <br> data <br> applications <br> don't work. | Some wireless networks may not <br> support data or fax transmission. <br> If you are roaming on an |
| unfamiliar network, this may be |  |
| the case. |  | | Also, remember that data and fax |
| :--- |
| transmission usually requires a |
| subscription. Call your service |
| provider for more information. |


| Problem | Solution |
| :--- | :--- |
| When sending <br> data with the <br> data cable, <br> why does the <br> computer <br> show a <br> connection <br> rate of 19200 <br> Kbps? | 19200 Kbps is the data transfer <br> rate of the connection between <br> your computer and the phone in a <br> standard CSD (Circuit Switch <br> Data) connection. The rate of the <br> connection between your phone <br> and the network is displayed on <br> your phone, and will be either <br> 14400 or 9600 Kbps. |
| I can't end my <br> data call by <br> closing the <br> application on <br> my computer. <br> What can I do? | Try pressing 回 on your phone. <br> Also try disconnecting the cable or <br> turning off the phone. If possible, <br> always close the connection <br> through your computer. These <br> alternative methods may disrupt <br> the application on your computer. |
| I launched the <br> micro-browser <br> but the display <br> says: | You may be in an area without <br> service, or you may be connected <br> to a network that does not support <br> Internet access. |
| Service Not <br> Available. | Try again in a few minutes. The <br> I launched the <br> micro-browser <br> but the display <br> says: |
| Data Server may be temporarily busy. <br> Unavailable. | \begin{tabular}{l}
\end{tabular} |

## Specific Absorption Rate Data

## This model wireless phone meets the government's requirements for exposure to radio waves.

Your wireless phone is a radio transmitter and receiver. It is designed and manufactured not to exceed limits for exposure to radio frequency (RF) energy set by the Federal Communications Commission (FCC) of the U.S. Government and by the Canadian regulatory authorities. These limits are part of comprehensive guidelines and establish permitted levels of RF energy for the general population. The guidelines are based on standards that were developed by independent scientific organizations through periodic and thorough evaluation of scientific studies. The standards include a substantial safety margin designed to assure the safety of all persons, regardless of age or health.
The exposure standard for wireless mobile phones employs a unit of measurement known as the Specific Absorption Rate, or SAR. The SAR limit set by the FCC and by the Canadian regulatory authorities is $1.6 \mathrm{~W} /$ kg . ${ }^{1}$ Tests for SAR are conducted using standard operating positions accepted by the FCC and by Industry Canada with the phone transmitting at its highest certified power level in all tested frequency bands. Although the SAR is determined at the highest certified power level, the actual SAR level of the phone while operating can be well below the maximum value. This is because the phone is designed to operate at multiple power levels so as to use only the power required to reach the network. In general, the closer you are to a wireless base station, the lower the power output.
Before a phone model is available for sale to the public in the U.S. and Canada, it must be tested and certified to the FCC and Industry Canada that it does not exceed the limit established by each government for safe exposure. The tests are performed in positions and locations (e.g., at the ear and worn on the body) reported to the FCC and available for review by Industry Canada. The highest SAR value for this model phone when tested for use at the ear is $1.33 \mathrm{~W} / \mathrm{kg}$, and when worn on the body, as described in this user guide, is $0.53 \mathrm{~W} / \mathrm{kg}$. (Body-worn measurements
differ among phone models, depending upon available accessories and regulatory requirements). ${ }^{2}$
While there may be differences between the SAR levels of various phones and at various positions, they all meet the governmental requirements for safe exposure. Please note that improvements to this product model could cause differences in the SAR value for later products; in all cases, products are designed to be within the guidelines.
Additional information on Specific Absorption Rates (SAR) can be found on the Cellular Telecommunications \& Internet Association (CTIA) Web site:
http://phonefacts.net
or the Canadian Wireless Telecommunications Association (CWTA) Web site:
http://www.cwta.ca

1. In the United States and Canada, the SAR limit for mobile phones used by the public is $1.6 \mathrm{watts} / \mathrm{kg}(\mathrm{W} / \mathrm{kg})$ averaged over one gram of tissue. The standard incorporates a substantial margin of safety to give additional protection for the public and to account for any variations in measurements.
2. The SAR information includes the Motorola testing protocol, assessment procedure, and measurement uncertainty range for this product.

# The U.S. Food and Drug Administration's Center 

 for Devices and Radiological Health Consumer Update on Mobile PhonesFDA has been receiving inquiries about the safety of mobile phones, including cellular phones and PCS phones. The following summarizes what is known-and what remains unknown-about whether these products can pose a hazard to health, and what can be done to minimize any potential risk. This information may be used to respond to questions.

## Why the concern?

Mobile phones emit low levels of radio frequency energy (i.e., radio frequency radiation) in the microwave range while being used. They also emit very low levels of radio frequency energy (RF), considered nonsignificant, when in the stand-by mode. It is well known that high levels of RF can produce biological damage through heating effects (this is how your microwave oven is able to cook food). However, it is not known whether, to what extent, or through what mechanism, lower levels of RF might cause adverse health effects as well. Although some research has been done to address these questions, no clear picture of the biological effects of this type of radiation has emerged to date. Thus, the available science does not allow us to conclude that mobile phones are absolutely safe, or that they are unsafe. However, the available scientific evidence does not demonstrate any adverse health effects associated with the use of mobile phones.

## What kinds of phones are in question?

Questions have been raised about hand-held mobile phones, the kind that have a built-in antenna that is positioned close to the user's head during normal telephone conversation. These types of mobile phones are of
concern because of the short distance between the phone's antennathe primary source of the RF-and the person's head. The exposure to RF from mobile phones in which the antenna is located at greater distances from the user (on the outside of a car, for example) is drastically lower than that from hand-held phones, because a person's RF exposure decreases rapidly with distance from the source. The safety of so-called "cordless phones," which have a base unit connected to the telephone wiring in a house and which operate at far lower power levels and frequencies, has not been questioned.

## How much evidence is there that hand-held mobile phones might be harmful?

Briefly, there is not enough evidence to know for sure, either way; however, research efforts are on-going. The existing scientific evidence is conflicting and many of the studies that have been done to date have suffered from flaws in their research methods. Animal experiments investigating the effects of RF exposures characteristic of mobile phones have yielded conflicting results. A few animal studies, however, have suggested that low levels of RF could accelerate the development of cancer in laboratory animals. In one study, mice genetically altered to be predisposed to developing one type of cancer developed more than twice as many such cancers when they were exposed to RF energy compared to controls. There is much uncertainty among scientists about whether results obtained from animal studies apply to the use of mobile phones. First, it is uncertain how to apply the results obtained in rats and mice to humans. Second, many of the studies that showed increased tumor development used animals that had already been treated with cancercausing chemicals, and other studies exposed the animals to the RF virtually continuously-up to 22 hours per day.
For the past five years in the United States, the mobile phone industry has supported research into the safety of mobile phones. This research has resulted in two findings in particular that merit additional study:
1 In a hospital-based, case-control study, researchers looked for an association between mobile phone use and either glioma (a type of
brain cancer) or acoustic neuroma (a benign tumor of the nerve sheath). No statistically significant association was found between mobile phone use and acoustic neuroma. There was also no association between mobile phone use and gliomas when all types of types of gliomas were considered together. It should be noted that the average length of mobile phone exposure in this study was less than three years.
When 20 types of glioma were considered separately, however, an association was found between mobile phone use and one rare type of glioma, neuroepithelliomatous tumors. It is possible with multiple comparisons of the same sample that this association occurred by chance. Moreover, the risk did not increase with how often the mobile phone was used, or the length of the calls. In fact, the risk actually decreased with cumulative hours of mobile phone use. Most cancer causing agents increase risk with increased exposure. An ongoing study of brain cancers by the National Cancer Institute is expected to bear on the accuracy and repeatability of these results. ${ }^{1}$
2 Researchers conducted a large battery of laboratory tests to assess the effects of exposure to mobile phone RF on genetic material. These included tests for several kinds of abnormalities, including mutations, chromosomal aberrations, DNA strand breaks, and structural changes in the genetic material of blood cells called lymphocytes. None of the tests showed any effect of the RF except for the micronucleus assay, which detects structural effects on the genetic material. The cells in this assay showed changes after exposure to simulated cell phone radiation, but only after 24 hours of exposure. It is possible that exposing the test cells to radiation for this long resulted in heating. Since this assay is known to be sensitive to heating, heat alone could have caused the abnormalities to occur. The data already in the literature on the response of the micronucleus assay to RF are conflicting. Thus, follow-up research is necessary. ${ }^{2}$
FDA is currently working with government, industry, and academic groups to ensure the proper follow-up to these industry-funded research findings. Collaboration with the Cellular Telecommunications Industry Association
(CTIA) in particular is expected to lead to FDA providing research recommendations and scientific oversight of new CTIA-funded research based on such recommendations.

Two other studies of interest have been reported recently in the literature:
1 Two groups of 18 people were exposed to simulated mobile phone signals under laboratory conditions while they performed cognitive function tests. There were no changes in the subjects' ability to recall words, numbers, or pictures, or in their spatial memory, but they were able to make choices more quickly in one visual test when they were exposed to simulated mobile phone signals. This was the only change noted among more than 20 variables compared. ${ }^{3}$
2 In a study of 209 brain tumor cases and 425 matched controls, there was no increased risk of brain tumors associated with mobile phone use. When tumors did exist in certain locations, however, they were more likely to be on the side of the head where the mobile phone was used.

Because this occurred in only a small number of cases, the increased likelihood was too small to be statistically significant. ${ }^{4}$
In summary, we do not have enough information at this point to assure the public that there are, or are not, any low incident health problems associated with use of mobile phones. FDA continues to work with all parties, including other federal agencies and industry, to assure that research is undertaken to provide the necessary answers to the outstanding questions about the safety of mobile phones.

## What is known about cases of human cancer that have been reported in users of hand-held mobile phones?

Some people who have used mobile phones have been diagnosed with brain cancer. But it is important to understand that this type of cancer also occurs among people who have not used mobile phones. In fact, brain cancer occurs in the U.S. population at a rate of about 6 new cases per

100,000 people each year. At that rate, assuming 80 million users of mobile phones (a number increasing at a rate of about 1 million per month), about 4800 cases of brain cancer would be expected each year among those 80 million people, whether or not they used their phones. Thus it is not possible to tell whether any individual's cancer arose because of the phone, or whether it would have happened anyway. A key question is whether the risk of getting a particular form of cancer is greater among people who use mobile phones than among the rest of the population. One way to answer that question is to compare the usage of mobile phones among people with brain cancer with the use of mobile phones among appropriately matched people without brain cancer. This is called a case-control study. The current case-control study of brain cancers by the National Cancer Institute, as well as the follow-up research to be sponsored by industry, will begin to generate this type of information.

## What is FDA's role concerning the safety of mobile phones?

Under the law, FDA does not review the safety of radiation-emitting consumer products such as mobile phones before marketing, as it does with new drugs or medical devices. However, the agency has authority to take action if mobile phones are shown to emit radiation at a level that is hazardous to the user. In such a case, FDA could require the manufacturers of mobile phones to notify users of the health hazard and to repair, replace or recall the phones so that the hazard no longer exists.
Although the existing scientific data do not justify FDA regulatory actions at this time, FDA has urged the mobile phone industry to take a number of steps to assure public safety. The agency has recommended that the industry:

- support needed research into possible biological effects of RF of the type emitted by mobile phones
- design mobile phones in a way that minimizes any RF exposure to the user that is not necessary for device function
- cooperate in providing mobile phone users with the best possible information on what is known about possible effects of mobile phone use on human health

At the same time, FDA belongs to an interagency working group of the federal agencies that have responsibility for different aspects of mobile phone safety to ensure a coordinated effort at the federal level. These agencies are:

- National Institute for Occupational Safety and Health
- Environmental Protection Agency
- Federal Communications Commission
- Occupational Health and Safety Administration
- National Telecommunications and Information Administration

The National Institutes of Health also participates in this group.

## In the absence of conclusive information about any possible risk, what can concerned individuals do?

If there is a risk from these products-and at this point we do not know that there is-it is probably very small. But if people are concerned about avoiding even potential risks, there are simple steps they can take to do so. For example, time is a key factor in how much exposure a person receives. Those persons who spend long periods of time on their handheld mobile phones could consider holding lengthy conversations on conventional phones and reserving the hand-held models for shorter conversations or for situations when other types of phones are not available.
People who must conduct extended conversations in their cars every day could switch to a type of mobile phone that places more distance between their bodies and the source of the RF, since the exposure level drops off dramatically with distance. For example, they could switch to:

- a mobile phone in which the antenna is located outside the vehicle
- a hand-held phone with a built-in antenna connected to a different antenna mounted on the outside of the car or built into a separate package
- a headset with a remote antenna to a mobile phone carried at the waist

Again, the scientific data do not demonstrate that mobile phones are harmful. But if people are concerned about the radio frequency energy from these products, taking the simple precautions outlined above can reduce any possible risk.

## Where can I find additional information?

For additional information, see the following Web sites:
Federal Communications Commission (FCC) RF Safety Program (select "Information on Human Exposure to RF Fields from Cellular and PCS Radio Transmitters"):
http://www.fcc.gov/oet/rfsafety
World Health Organization (WHO) International Commission on Non-Ionizing Radiation Protection (select Qs \& As): http: / / www.who.int/emf

## United Kingdom, National Radiological Protection Board:

http://www.nrpb.org.uk
Cellular Telecommunications Industry Association (CTIA):
http: //www.wow-com.com
U.S. Food and Drug Administration (FDA) Center for Devices and Radiological Health:
http://www.fda.gov/cdrh/consumer/

1. Muscat et al. Epidemiological Study of Cellular Telephone Use and Malignant Brain Tumors. In: State of the Science Symposium; 1999 June 20; Long Beach, California.
2. Tice et al. Tests of mobile phone signals for activity in genotoxicity and other laboratory assays. In: Annual Meeting of the Environmental Mutagen Society;

March 29, 1999, Washington, D.C.; and personal communication, unpublished results.
3. Preece, AW, Iwi, G, Davies-Smith, A, Wesnes, K, Butler, S, Lim, E, and Varey, A. Effect of a 915-MHz simulated mobile phone signal on cognitive function in man. Int. J. Radiat. Biol., April 8, 1999.
4. Hardell, L, Nasman, A, Pahlson, A, Hallquist, A and Mild, KH. Use of cellular telephones and the risk for brain tumors: a case-control study. Int. J. Oncol., 15: 113-116, 1999.

# Motorola Limited Warranty for the United States and Canada 

## What Does this Warranty Cover?

Subject to the exclusions contained below, Motorola, Inc. warrants its telephones, pagers, messaging devices, and consumer and professional two-way radios (excluding commercial, government or industrial radios) that operate via Family Radio Service or General Mobile Radio Service, Motorola-branded or certified accessories sold for use with these Products ("Accessories") and Motorola software contained on CD-ROMs or other tangible media and sold for use with these Products ("Software") to be free from defects in materials and workmanship under normal consumer usage for the period(s) outlined below. This limited warranty is a consumer's exclusive remedy, and applies as follows to new Motorola Products, Accessories and Software purchased by consumers in the United States or Canada, which are accompanied by this written warranty:

## Products and Accessories

| Products Covered | Length of Coverage |
| :--- | :--- |
| Products and Accessories as <br> defined above, unless otherwise <br> provided for below. | One (1) year from the date of <br> purchase by the first consumer <br> purchaser of the product unless <br> otherwise provided for below. |
| Decorative Accessories and <br> Cases. Decorative covers, <br> bezels, PhoneWrapT covers and <br> cases. | Limited lifetime warranty for the <br> lifetime of ownership by the first <br> consumer purchaser of the <br> product. |
| Monaural Headsets. Ear buds <br> and boom headsets that transmit <br> mono sound through a wired <br> connection. | Limited lifetime warranty for the <br> lifetime of ownership by the first <br> consumer purchaser of the <br> product. |


| Products Covered | Length of Coverage |
| :--- | :--- |
| Consumer and Professional <br> Two-Way Radio Accessories. | Ninety (90) days from the date of <br> purchase by the first consumer <br> purchaser of the product. |
| Products and Accessories that <br> are Repaired or Replaced. | The balance of the original <br> warranty or for ninety (90) days <br> from the date returned to the <br> consumer, whichever is longer. |

## Exclusions

Normal Wear and Tear. Periodic maintenance, repair and replacement of parts due to normal wear and tear are excluded from coverage.
Batteries. Only batteries whose fully charged capacity falls below 80\% of their rated capacity and batteries that leak are covered by this limited warranty.
Abuse \& Misuse. Defects or damage that result from: (a) improper operation, storage, misuse or abuse, accident or neglect, such as physical damage (cracks, scratches, etc.) to the surface of the product resulting from misuse; (b) contact with liquid, water, rain, extreme humidity or heavy perspiration, sand, dirt or the like, extreme heat, or food; (c) use of the Products or Accessories for commercial purposes or subjecting the Product or Accessory to abnormal usage or conditions; or (d) other acts which are not the fault of Motorola, are excluded from coverage.
Use of Non-Motorola Products and Accessories. Defects or damage that result from the use of Non-Motorola branded or certified Products, Accessories, Software or other peripheral equipment are excluded from coverage.
Unauthorized Service or Modification. Defects or damages resulting from service, testing, adjustment, installation, maintenance, alteration, or modification in any way by someone other than Motorola, or its authorized service centers, are excluded from coverage.

Altered Products. Products or Accessories with (a) serial numbers or date tags that have been removed, altered or obliterated; (b) broken seals or that show evidence of tampering; (c) mismatched board serial numbers; or (d) nonconforming or non-Motorola housings, or parts, are excluded from coverage.
Communication Services. Defects, damages, or the failure of Products, Accessories or Software due to any communication service or signal you may subscribe to or use with the Products Accessories or Software is excluded from coverage.

## Software


#### Abstract

Products Covered Software. Applies only to physical defects in the media that embodies the copy of the software (e.g. CD-ROM, or floppy disk).


Length of Coverage

Ninety (90) days from the date of purchase.

## Exclusions

Software Embodied in Physical Media. No warranty is made that the software will meet your requirements or will work in combination with any hardware or software applications provided by third parties, that the operation of the software products will be uninterrupted or error free, or that all defects in the software products will be corrected.
Software NOT Embodied in Physical Media. Software that is not embodied in physical media (e.g. software that is downloaded from the internet), is provided "as is" and without warranty.

## Who is Covered?

This warranty extends only to the first consumer purchaser, and is not transferable.

## What Will Motorola Do?

Motorola, at its option, will at no charge repair, replace or refund the purchase price of any Products, Accessories or Software that does not conform to this warranty. We may use functionally equivalent
reconditioned/refurbished/pre-owned or new Products, Accessories or parts. No data, software or applications added to your Product, Accessory or Software, including but not limited to personal contacts, games and ringer tones, will be reinstalled. To avoid losing such data, software and applications please create a back up prior to requesting service.

## How to Obtain Warranty Service or Other Information

| USA | Phones 1-800-331-6456 <br> Pagers 1-800-548-9954 <br> Two-Way Radios <br> and Messaging Devices 1-800-353-2729 |
| :--- | :--- |
| Canada | All Products 1-800-461-4575 |
| TTY | $1-888-390-6456$ |
| For Accessories and Software, please call the telephone number <br> designated above for the product with which they are used. |  |

You will receive instructions on how to ship the Products, Accessories or Software, at your expense, to a Motorola Authorized Repair Center. To obtain service, you must include: (a) a copy of your receipt, bill of sale or other comparable proof of purchase; (b) a written description of the problem; (c) the name of your service provider, if applicable; (d) the name and location of the installation facility (if applicable) and, most importantly; (e) your address and telephone number.

## What Other Limitations Are There?

ANY IIPPLIED WARRANTIES, INCLUDING WITHOUT LIMITATION THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, SHALL BE LIMITED TO THE DURATION OF THIS LIMITED WARRANTY, OTHERWISE THE REPAIR, REPLACEMENT, OR REFUND AS PROVIDED UNDER THIS EXPRESS LIMITED WARRANTY IS THE EXCLUSIVE REMEDY OF THE CONSUMER, AND IS PROVIDED IN LIEU OF ALL OTHER

WARRANTIES, EXPRESS OR IMPLIED. IN NO EVENT SHALL MOTOROLA BE LIABLE, WHETHER IN CONTRACT OR TORT (INCLUDING NEGLIGENCE) FOR DAMAGES IN EXCESS OF THE PURCHASE PRICE OF THE PRODUCT, ACCESSORY OR SOFTWARE, OR FOR ANY INDIRECT, INCIDENTAL, SPECIAL OR CONSEQUENTIAL DAMAGES OF ANY KIND, OR LOSS OF REVENUE OR PROFITS, LOSS OF BUSINESS, LOSS OF INFORMATION OR DATA, SOFTWARE OR APPLICATIONS OR OTHER FINANCIAL LOSS ARISING OUT OF OR IN CONNECTION WITH THE ABILITY OR INABILITY TO USE THE PRODUCTS, ACCESSORIES OR SOFTWARE TO THE FULL EXTENT THESE DAMAGES MAY BE DISCLAIIMED BY LAW.
Some states and jurisdictions do not allow the limitation or exclusion of incidental or consequential damages, or limitation on the length of an implied warranty, so the above limitations or exclusions may not apply to you. This warranty gives you specific legal rights, and you may also have other rights that vary from state to state or from one jurisdiction to another.
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## Product Registration

Online Product Registration:
http://www.motorola.com/warranty
Product registration is an important step toward enjoying your new Motorola product. Registering helps us facilitate warranty service, and permits us to contact you should your product require an update or other service. Registration is for U.S. residents only and is not required for warranty coverage.

Please retain your original dated sales receipt for your records. For warranty service of your Motorola Personal Communications Product you will need to provide a copy of your dated sales receipt to confirm warranty status.

Thank you for choosing a Motorola product.

## Export Law Assurances

This product is controlled under the export regulations of the United States of America and Canada. The Governments of the United States of America and Canada may restrict the exportation or re-exportation of this product to certain destinations. For further information contact the U.S. Department of Commerce or the Canadian Department of Foreign Affairs and International Trade.

## RF Energy Interference

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

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U.S. patent Re. 34,976

2 When available, use a hands-free device. If possible, add an additional layer of convenience to your wireless
phone with one of the many Motorola Original ${ }^{\text {TM }}$ handsfree accessories available today.

3 Position your wireless phone within easy reach. Be able to access your wireless phone without removing your eyes from the road. If you receive an incoming call at an inconvenient time, if possible, let your voice mail answer it for you.

4 Let the person you are speaking with know you are driving; if necessary, suspend the call in heavy traffic or hazardous weather conditions. Rain, sleet, snow, ice, and even heavy traffic can be hazardous.
5 If you receive an incoming call at an inconvenient time do not take notes or look up phone numbers while driving. Jotting down a "to do" list or going through your address book takes attention away from your primary responsibility—driving safely.

6 Dial sensibly and assess the traffic; if possible, place calls when you are not moving or before pulling into traffic. Try to plan calls when your car will be stationary. If you need to make a call while moving, dial only a few numbers, check the road and your mirrors, then continue.

7 Do not engage in stressful or emotional conversations that may be distracting. Make people you are talking with aware you are driving and suspend conversations which have the potential to divert your attention away from the road.

8 Use your wireless phone to call for help. Dial 9-1-1 or other local emergency number in the case of fire, traffic accident or medical emergencies.*

9 Use your wireless phone to help others in emergencies. If you see an auto accident, crime in progress or other serious emergency where lives are in danger, call $9-1-1$ or other local emergency number, as you would want others to do for you.*
10 Call roadside assistance or a special non-emergency wireless assistance number when necessary. If you see a broken-down vehicle posing no serious hazard, a broken traffic signal, a minor traffic accident where no one appears injured, or a vehicle you know to be stolen, call roadside assistance or other special non-emergency wireless number.*

[^0]Check the laws and regulations on the use of wireless telephones and their accessories in the areas where you drive. Always obey them. The use of these devices may be prohibited or restricted in certain areas.
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[^0]:    * Wherever wireless phone service is available.

